

EB8245

E²Brain High Performance PowerPC Processor Module

Manual ID: 26172, Rev. Index 01
30 April, 2003



The product described in this manual is in compliance with all applied CE standards.



Revision History

Publication Title:		EB8245 E ² Brain High Performance PowerPC Processor Module
ID Number:		26172
Rev. Index	Brief Description of Changes	Date of Issue
01	Initial Issue	30 Apr, 2003

Imprint

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Caution, Electric Shock!

This symbol and title warn of hazards due to electrical shocks (> 60V) when touching products or parts of them. Failure to observe the precautions indicated and/or prescribed by the law may endanger your life/health and/or result in damage to your material.

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This symbol and title inform that electronic boards and their components are sensitive to static electricity. Therefore, care must be taken during all handling operations and inspections of this product, in order to ensure product integrity at all times.

Please read also the section “Special Handling and Unpacking Instructions” on the following page.



Warning!

This symbol and title emphasize points which, if not fully understood and taken into consideration by the reader, may endanger your health and/or result in damage to your material.



Note...

This symbol and title emphasize aspects the reader should read through carefully for his or her own advantage.



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Special Handling and Unpacking Instructions



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This device should only be installed in or connected to systems that fulfill all necessary technical and specific environmental requirements. This applies also to the operational temperature range of the specific board version, which must not be exceeded. If batteries are present their temperature restrictions must be taken into account.

In performing all necessary installation and application operations, please follow only the instructions supplied by the present manual.

Keep all the original packaging material for future storage or warranty shipments. If it is necessary to store or ship the board please re-pack it as nearly as possible in the manner in which it was delivered.

Special care is necessary when handling or unpacking the product. Please, consult the special handling and unpacking instruction on the previous page of this manual.



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Chapter

1

Introduction



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1. Introduction

The E²Brain™ module described in this manual is designed to Kontron Modular Computers' "E²Brain™ Module Specification", revision 01. Section 1.1 provides general information regarding this specification and the system environment as envisioned for E²Brain™ modules. For more detailed information regarding the "E²Brain™ Module Specification", please contact Kontron Modular Computers.

The remaining sub-sections of the Introduction provide more specific details of the EB8245 E²Brain™ module itself to familiarize the user with this product as a whole.

1.1 The E²Brain™ Concept

The E²Brain™ concept is a highly flexible approach to providing application developers with the ability to concentrate on the definition of application requirements without having to continuously factor in potential restrictions concerning available data processing and communications functionality.

More specific, data processing and communications requirements become a function of the application and not vice versa. This is possible through the implementation of the E²Brain™ concept. Unlike other approaches to providing application solutions, the E²Brain™ concept concentrates on the most essential aspects of providing data processing and communications without attempting to provide in one entity a complete, self-contained computer system.

The E²Brain™ specification first of all defines a PCB module with a form factor of 115 x 75 x 11.6 millimeters. For interfacing with applications, the specification calls for up to four connectors which provide not only interfacing capability for current industry standards but also for future standards or application specific requirements. The type, location, and usage of these connectors is also defined in the specification so as to guarantee standardized compatibility. The specification is open as to the data processing and communications functionality to be implemented which is by definition a function of the application requirements. In addition, the specification envisions considerations for thermal energy dissipation through the implementation of what are to be known as BrainCAP™s (E²Brain™ **C**ooling **A**ssembly, **P**rotector) which can range from heat spreaders to highly sophisticated heat sink cooling designs.

The key features of the E²Brain™ concept are:

- Very compact and robust form factor
- Independent of CPU architecture
- Scalable, flexible, and open system interface
- PCI Master and Agent Mode
- PCI-64 and PCI-X capability
- Versatile and very powerful communication interfaces
- Complete thermal design concept

1.1.1 E²Brain™ Functionality

E²Brain™ (Embedded Electronic Brain) is a new platform architecture for advanced computer modules. The E²Brain™ specification defines a very compact mechanical form factor and a comprehensive set of functional interfaces which can be adapted to a wide variety of applications. E²Brain™ modules provide complete computer cores integrating a high-performance CPU, system memory and - typical for E²Brain™ - advanced communication controllers. E²Brain™ modules are plugged into customized backplanes or standardized carrier boards



which themselves provide the physical interfaces (PHYs) and connectors, power, and additional IO controllers. Through the use of E²Brain™ modules the system developer is relieved of the task of designing computers, and, instead, they permit him to concentrate on the specific product development.

E²Brain™ is a computer platform dedicated not just to one architecture like the PC and Windows architecture, but it is open for all architectures including PowerPC, ARM, SH, x86, and others. E²Brain™ modules are very suitable for “deeply” embedded applications requiring flexible computing power combined with versatile and high-performance communication power.

Although typical E²Brain™ modules are designed to be low power consumption devices, they are part of a well thought out thermal design concept which considers the thermal aspects right from the beginning. Where higher power consumption is unavoidable, E²Brain™ modules are fitted with appropriate BrainCAP™s. By utilizing BrainCAP™s, cooling, mechanical stabilization, and EMI protection are combined in a single concept to satisfy almost any application requirement.

1.1.2 Basic Architecture

The following figure illustrates the basic functional architecture of E²Brain™ modules. Common to all E²Brain™ modules are the data processing and communications core and the system and communication interfaces.

The application requirements determine the functionality required of the E²Brain™ module core which in turn mandates the functionality to be provided by the system and communication interfaces. Both of these interfaces are comprised of a base set and an extended set of functional features.

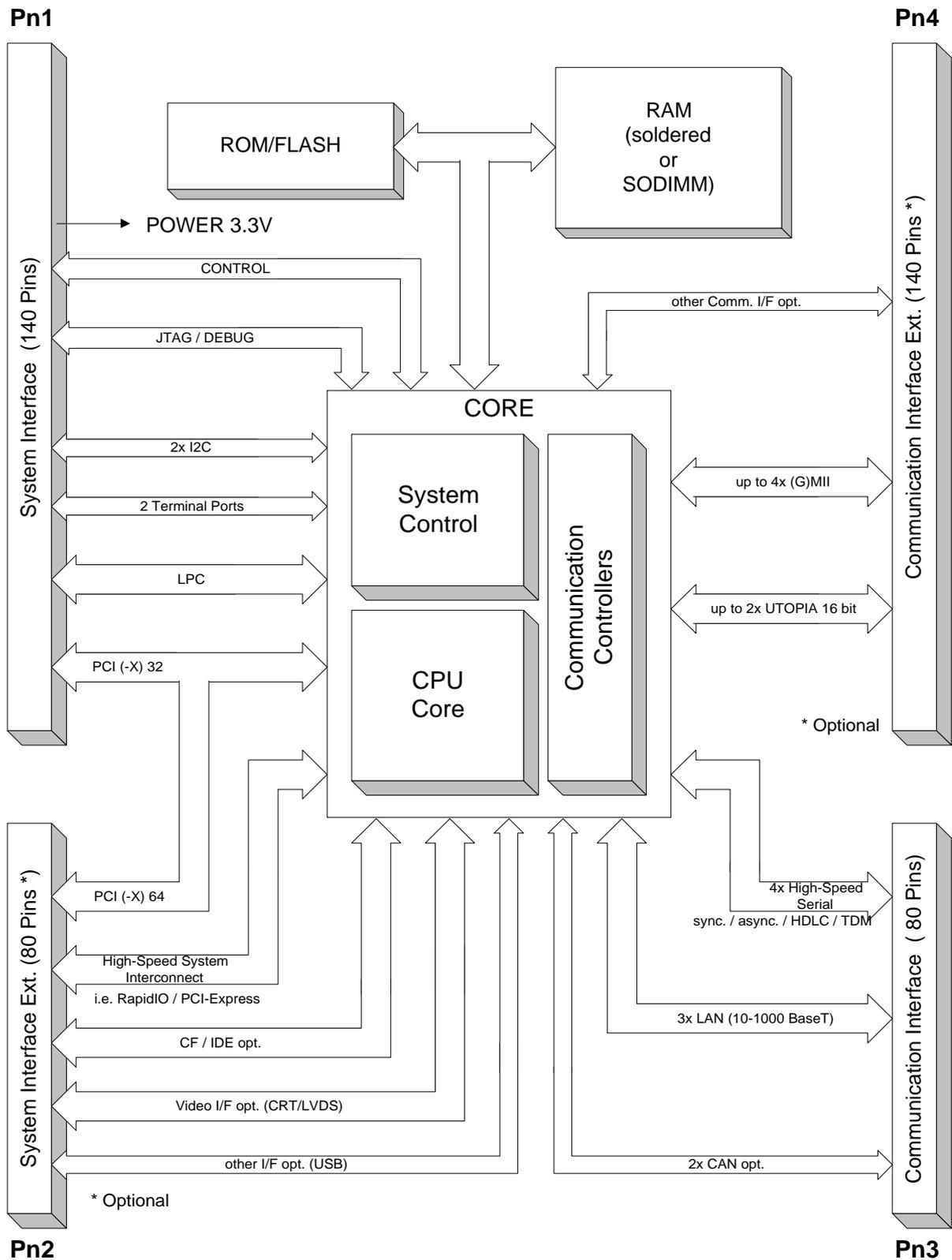
The system interface to the application is accomplished through connectors Pn1 and Pn2. Connector Pn1 provides the base set of system interfacing and Pn2 the extended set. If the application does not require extended system interfacing, it is not necessary to populate connector Pn2. The same analogy applies to the communication interfacing whereby connector Pn3 provides the base set of communication interfacing and Pn4 the extended set. Pn4 is not required to be populated if there is not an application requirement for it. This concept together with a corresponding core provides a maximum of scalability and flexibility to satisfy the most demanding of applications.

1.1.3 E²Brain™ System Environment

The E²Brain™ module form factor and mechanical and electrical interfacing are so conceived as to allow the use of E²Brain™ modules in practically any kind of system environment. These mezzanine modules can easily be integrated on most standardized carrier boards (VME, CompactPCI, PC PCI, etc.) as well as any other conceivable type of carrier board capable of providing the required mechanical and electrical infrastructure.

In addition to this infrastructure, thermal energy dissipation requirements must be taken into consideration when implementing applications using E²Brain™ modules. The E²Brain™ concept basically calls for modules to provide their own thermal energy dissipation. It may, however, be necessary to add additional thermal energy dissipation capability depending on the overall system environment. To satisfy such requirements, E²Brain™ modules may be equipped with specially designed cooling devices that are adapted to the specific system environment.

Figure 1-1: E²Brain™ Basic Architecture



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1.2 EB8245 System Overview

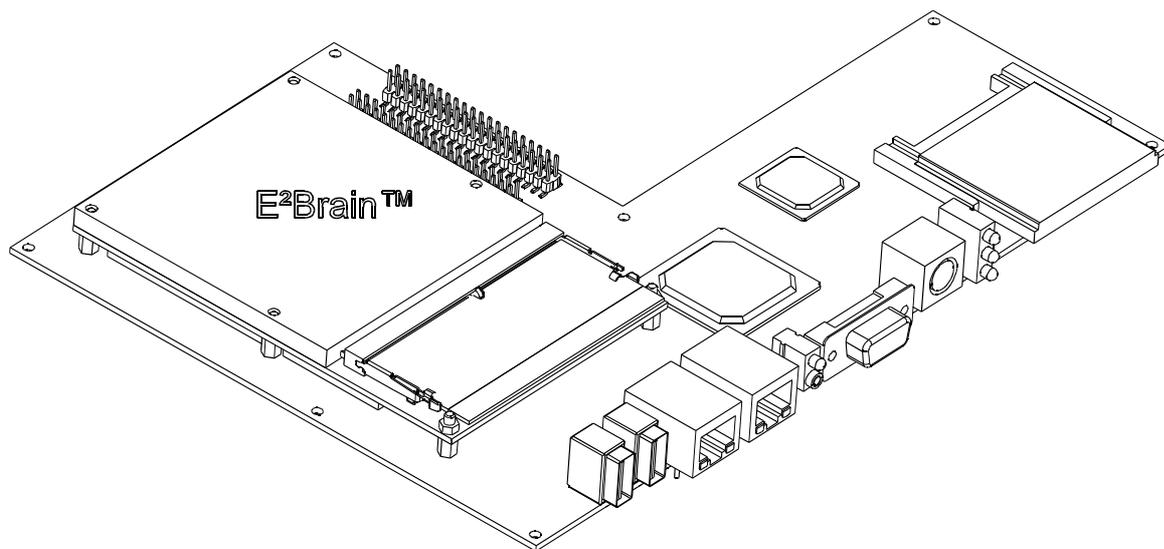
This E²Brain™ module is designed for applications requiring cost effective, high performance data processing capability where compact size, low power consumption, and interfacing flexibility are key factors for achieving a successful system design.

Specifically, system integrators are provided with a comprehensive set of industry standard interfaces from a range of low, medium, and high speed system level data exchange and monitor and control I/O's, and communication I/O's such as Ethernet, CAN, and high speed serial data I/O's.

System integration of an EB8245 E²Brain™ module requires a carrier board (industry standard or custom) which interfaces the application with the EB8245 module. All signal conditioning, mechanical, and electrical interfacing with the application must be accomplished by the carrier board.

In addition, physical packaging and thermal energy dissipation must be provided by the system. As the EB8245 is designed as a low power consumption device, it does not pose any special requirements for cooling. Integration on a carrier board is done via the four connectors and standoffs which allow for secure mounting to the carrier board. The following figure illustrates a typical integration of an E²Brain™ module on a custom carrier board.

Figure 1-2: E²Brain™ Module on a Custom Carrier Board





1.3 Product Overview

The EB8245 E²Brain™ High Performance PowerPC Processor Module is a part of an innovative concept to provide system integrators with a complete range of off-the-shelf as well as custom embedded computer cores for the most demanding of applications.

This module, designed around the Motorola MPC8245 Integrated Processor, provides a comprehensive set of standard computer functionality coupled with industry standard system and communication I/O capability. Realized on a compact, standardized, mezzanine board the EB8245 provides a complete embedded computer core which can be readily integrated into most any application.

The basic functions of this board are to provide high performance data processing capability as well as flexible and comprehensive system and communication I/O. The major elements involved in these processes are: the MPC8245 Integrated Processor, the Logic controller which is realized in a field-programmable gate array (FPGA), four high speed serial data UARTs, an Ethernet controller, a CAN controller, two system and one communication interfacing connectors. The EB8245 provides four system I/Os: I²C, LPC, a PCI-bus, and a serial terminal and console. In addition, there are various onboard memory elements available: SDRAM, SRAM, FLASH, and EEPROM as well as a provision for accessing off-board CompactFlash. For test and programming purposes there is also a JTAG/BDM interface available.

The following table provides a quick overview of the EB8245 board.

Table 1-1: EB8245 Product Overview

EB8245 FEATURES	DESCRIPTION
Product Type	High performance PowerPC embedded computer core: <ul style="list-style-type: none"> • Processor: Motorola MPC8245 Integrated Processor • Memory: SDRAM, SRAM, FLASH, EEPROM • Multiple system and communication I/Os • Form factor: E²Brain™ standard: 115 x 75 x 11.6 mm • Complies with the E²Brain™ specification
I/Os	System: <ul style="list-style-type: none"> • I²C • LPC • PCI-bus • Serial: terminal and console • CompactFlash Communication: <ul style="list-style-type: none"> • High speed serial UART • CAN • Fast Ethernet
Other	Test and Programming: <ul style="list-style-type: none"> • JTAG/BDM (Background Debug Mode) Monitor and Control: <ul style="list-style-type: none"> • Reset • GPIOs (General Purpose IOs) • Switches • Temperature sensing



1.4 Board Overview

1.4.1 Board Introduction

The EB8245 is a high performance mezzanine computer module compliant to the Kontron Modular Computers' E²Brain™ Module Specification, revision 01.

This E²Brain™ module is comprised of a computer core, the Motorola MPC8245 Integrated Processor, and a standard set of E²Brain™ system and communication interfaces as well as onboard memory.

The computer core provides direct interfacing for the system interfaces: I²C, PCI, terminal and console, and test and programming. The remaining memory, system, and communication interfaces are realized using the core's memory controller interfaces (SDRAM, ROM/Flash, and Port X) in conjunction with corresponding interfacing and BPCC (Board Process/Communications Controller) devices (CAN, UARTs, Ethernet, FPGA).

As thermal energy dissipation is a function of the application, the EB8245 E²Brain™ module is only equipped with a BrainCAP™ when required.

1.4.2 Board Specific Information

Major board components of the EB8245 E²Brain™ module are:

- Computer core: Motorola's MPC8245 Integrated Processor with PowerPC 603e core
- Board Process/Communications Controller (BPCC, realized in an FPGA)
- CAN controller
- Two, dual UARTs
- Fast Ethernet controller
- System memory interface: SDRAM-SODIMM socket
- SRAM device
- Soldered FLASH device
- Serial EEPROM device
- RTC
- Temperature sensor: LM75
- Reset controller
- GoldCap (SRAM and RTC backup) (optional)
- Two System Interface connectors
- One Communication Interface connector
- BrainCAP™ heatsink for EB8245 (E2 variant)



1.5 System Relevant Information

The following system relevant information is general in nature but should still be considered when developing applications using the EB8245.

Table 1-2: System Relevant Information

SUBJECT	INFORMATION
System Configuration	The EB8245 operates with a PCI system clock frequency of 33 MHz. The number of EB8245's which can be installed in any one system depends solely on the number of carrier interfaces available.
Master/Slave Functionality	The EB8245 can function either as a PCI Master or PCI Agent.
System Controller	The EB8245 can function as a system controller.
Application Interfacing	The application interfacing to the EB8245 must comply with the specifications set forth in this manual.

1.5.1 System Configuration

System configuration is solely a function of the application, however, when implementing applications, precautions must be taken to ensure that the signals of the EB8245 are properly terminated in accordance with the specifications set forth in this manual. For this reason it will be necessary for system integrators to ensure proper signal conditioning for their applications before interfacing with the EB8245. In addition, it is imperative that signal interference be kept to a minimum. Refer to chapters 4 and 5 for further information.

1.5.2 Operating Software

The EB8245 is supplied with appropriate operating system and board support software for board operation.

1.6 Board Diagrams

The following diagrams provide additional information concerning board functionality and component layout.

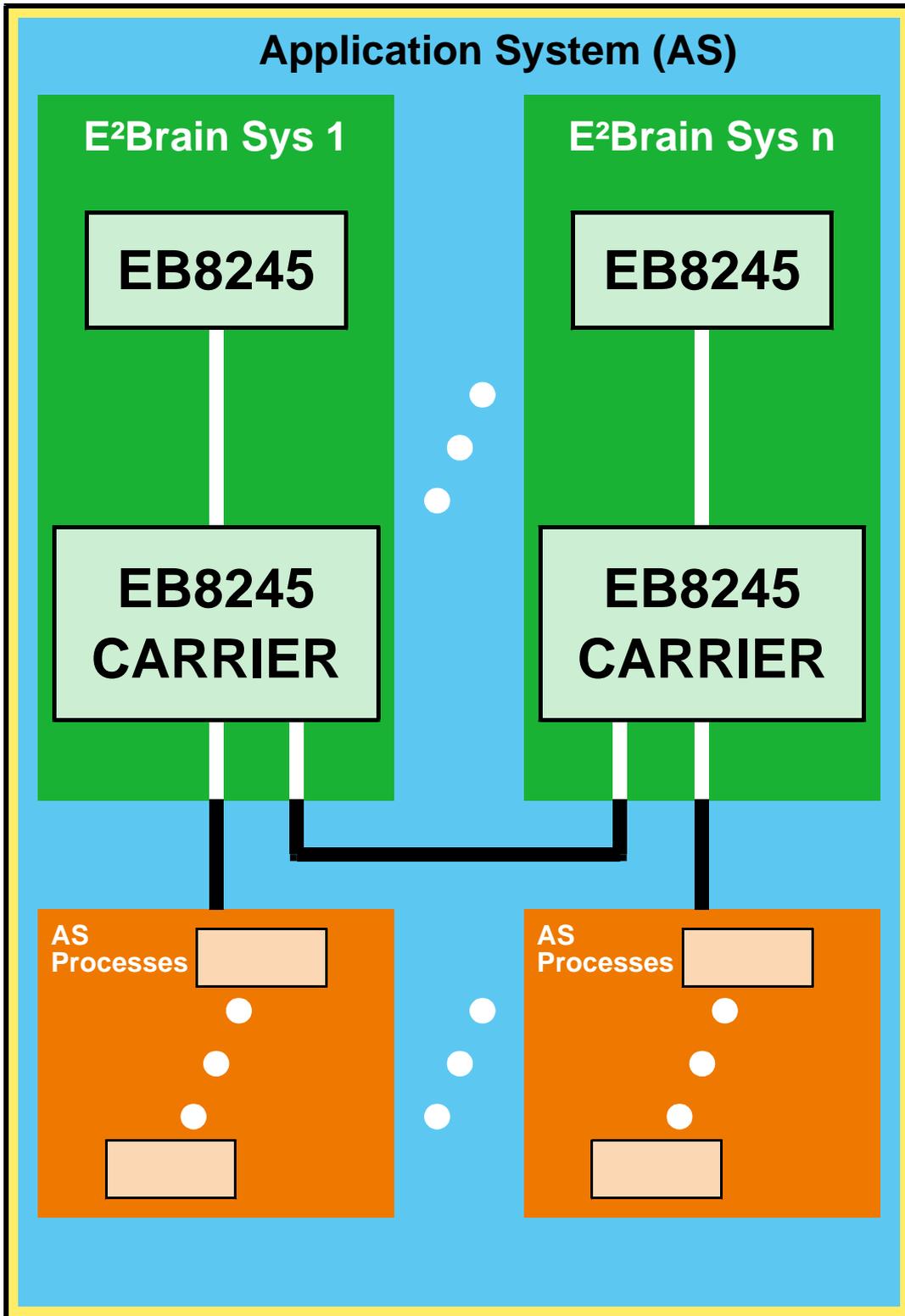
LEGEND FOR FIGURE 1-4:

- CAN** Communications Area Network
- CF** CompactFlash
- FE** Fast Ethernet
- HSS** High Speed Serial
- I²C** Inter-Integrated Circuit
- LPC** Low Pin Count
- M/C** Monitor and Control
- PCI** Peripheral Component Interface
- T/C** Terminal/Console (Serial Interface)
- T/P** Test/Programming



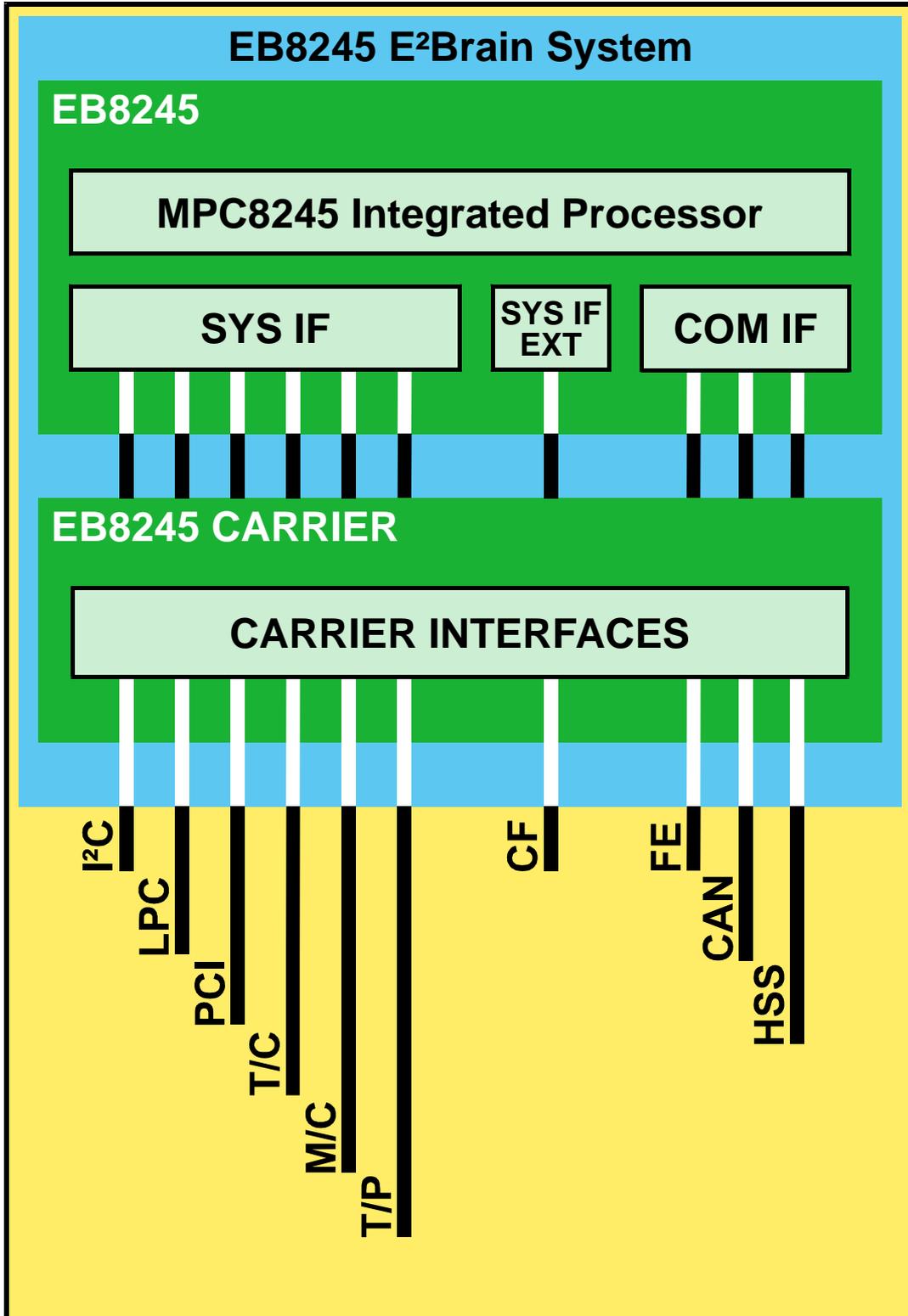
1.6.1 Application System Interfacing

Figure 1-3: EB8245 Application System Interfacing Diagram



1.6.2 System Level Interfacing

Figure 1-4: EB8245 System Level Interfacing Diagram





1.6.3 Board Layout

Figure 1-5: EB8245 Board (Top View)

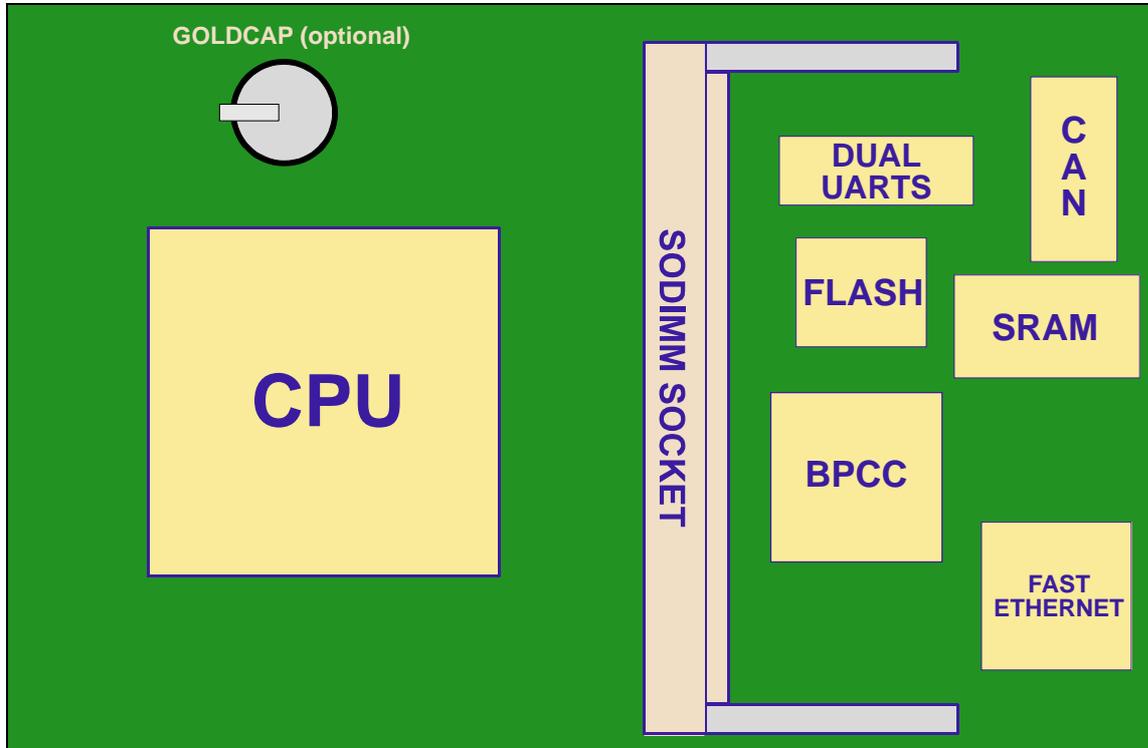
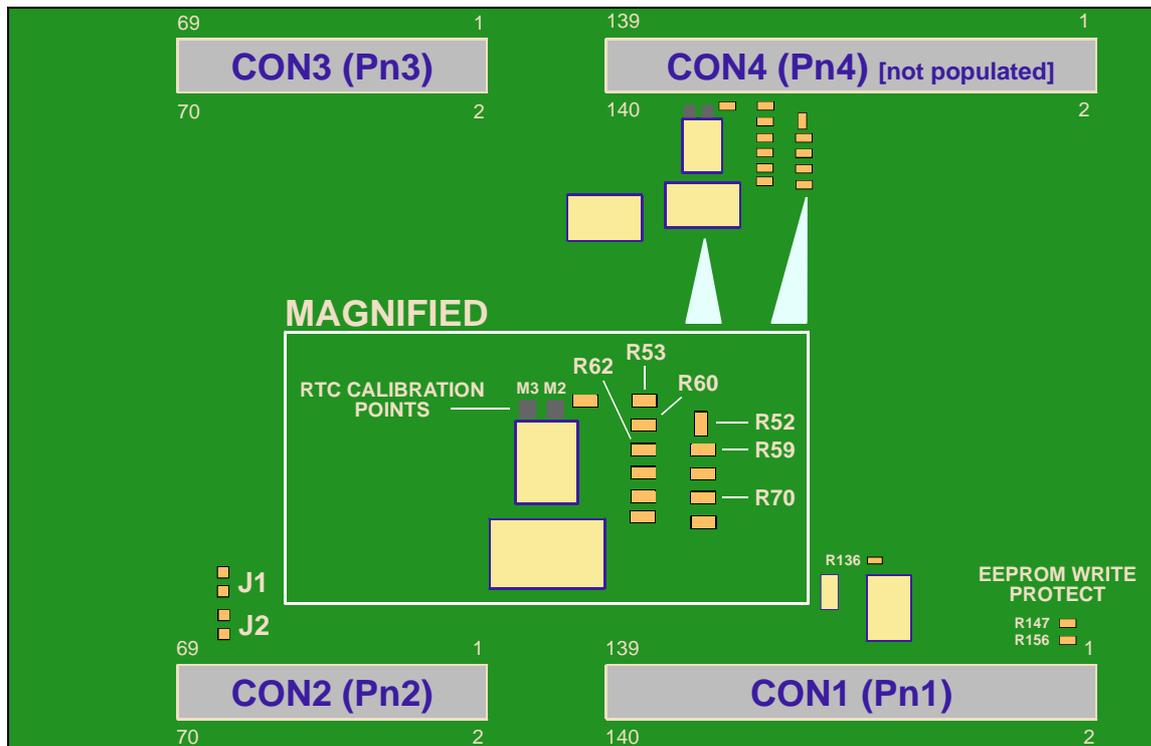


Figure 1-6: EB8245 Board (Bottom View)



1.7 Technical Specifications

Table 1-3: EB8245 Main Specifications

	EB8245	Specifications
Processor and Related	Processor	Motorola MPC8245 Integrated Processor PowerPC
	Cache Structure	16 KB instruction cache and 16 KB data cache
	Memory Controller	On-chip: SDRAM, ROM/FLASH, Port X
	Main Memory	SODIMM SDRAM: up to 512 MB, 64-bit, 132 MHz (on request with ECC)
	Watchdog	Watchdog generates exception condition: system reset, NMI, or cascading
	RTC	Real-time clock, optionally backed up using GoldCap with the data retention being typically about 6 to 7 days or via auxiliary power
	BPCC	Board Process/Communication Controller: controls Port X interfacing, LPC interface, monitor and control functions
Peripheral Memory	SRAM	1 MB soldered, 512k x 16, optionally backed up using Gold Cap with the data retention being typically about 6 to 7 days or via auxiliary power
	EEPROM (I ² C)	64 kBit soldered, serial access
	Flash	Minimum of 4 MB and up to 32 MB soldered, paged, 512 kB pages
External / Internal Interfaces	EXTERNAL INTERFACES	
	PCI	On-chip controller 32-bit, 33 MHz, PCI System Master and PCI Agent modes
	LPC	Low Pin Count sub-set, 8-bit IO and memory space access, realized in BPCC
	I ² C	On-chip, message interface, full master/slave
	CF	CompactFlash, Port X IO
	Fast Ethernet	10baseT, 100baseTX via PCI-bus, INTEL 82559ERS or 82551ER controller
	CAN	Controller Area Network interface (Philips SJA1000)
	Serial Ports	Terminal and Console: Two serial ports: TTL: TERM (Terminal) TTL: SER0 (Console) High Speed Serial: Four ports, full modem : SER1 (Port X IO) : SER2 (Support for RS485 direction control) : SER3 : SER4
	INTERNAL INTERFACES	
	Memory Socket	One, 144 pin, SODIMM receptacle for SDRAM main memory (on request with ECC)



Table 1-3: EB8245 Main Specifications (Continued)

	EB8245	Specifications
T/P Interfaces	JTAG/Debug	JTAG/Emulator interface for programming and testing purposes
M/C Interfaces	Inputs	Seven system/application control inputs available Three inputs available for general purpose (with interrupt capability)
	Outputs	Five system/application monitor outputs available Four outputs available for application use
General	Mechanical	Conforms with Kontron Modular Computers' "E ² Brain™ Module Specification", revision 01
	Power Consumption	Source: 3.3 V : consumption: 5.8 W (without SODIMM)
	Temperature Range	Operational: 0°C to +70°C Standard -40°C to +85°C E2 Storage: -55°C to +125°C
	Humidity	5% to 90% non-condensing
	Dimensions	115 mm L x 75 mm W x nn.n mm H (where H is function of application)
	Board Weight	62 g without SDRAM installed

1.8 Applied Standards

The Kontron Modular Computers' E²Brain™ modules comply with the requirements of the following standards:

Table 1-4: Applied Standards

	TYPE	STANDARD
CE	Emission	EN55022
	Immunity, Industrial Environment	EN61000-6-2
	Immunity, IT Equipment	EN55024
	Electrical Safety	EN60950 Note: The EB8245 is specified I/O only for: SELV and EVL. It is NOT SPECIFIED for "Hazardous"
MECHANICAL	Mechanical Dimensions	IEEE 1101.1
ENVIRONMENTAL TESTS	Vibration, Sinusoidal	IEC 60068-2-6
	Random Vibration, Broadband	IEC 60068-2-64
	Bump	IEC 60068-2-29
	Single Shock	IEC 60068-2-27
	Temperature Tests A: Cold	IEC 60068-2-1
	Temperature Tests B: Dry Heat	IEC 60068-2-2

1.9 Related Publications

Table 1-5: Related Publications

	ISSUED BY	DOCUMENT
PCI	PCI-SIG	PCI Local Bus Specification, R.2.2
	Kontron Modular Computers	E ² Brain™ Module Specification, Rev. 01



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Chapter **2**

Functional Description



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2. Functional Description

The following chapters present more detailed, board level information about the EB8245 E²Brain™ High Performance PowerPC Processor Module whereby the board components and their basic functionality are discussed in general.

2.1 General Information

The EB8245 is comprised basically of the following:

- Motorola MPC8245 Integrated Processor
 - PowerPC™ 603e processor core
 - Peripheral logic
 - Peripheral logic bus
 - Memory Interface for SDRAM, ROM/FLASH, and Port X
 - PCI interface
 - DMA controller
 - I²C interface
 - Dual UART serial interface
 - Debug and JTAG/COP interfaces
- Board Process/Communication Controller (BPCC)
 - Realized in an FPGA device
 - Controls Port X interfacing (SDRAM, FLASH, CAN, high speed serial, CompactFlash)
 - Provides LPC interface
 - Provides system monitor and control functions
- System interfaces for:
 - I²C bus
 - LPC bus
 - PCI bus
 - CompactFlash (CF) interface
 - Terminal and Console (T/C) serial interfacing
 - Monitor and Control (M/C) interfacing
 - Test and Programming (T/P) interfacing
- Communication interfaces for:
 - High Speed Serial (HSS) communications
 - Communications Area Network (CAN) bus
 - Fast Ethernet (FE)
- Memory
 - Main memory SDRAM interfaced through onboard SODIMM socket
 - Soldered SRAM, backed-up using a GoldCap or auxiliary power line
 - Soldered FLASH
 - Serial EEPROM
- Monitor and Control
 - Interfacing for LED's, operator switches, system monitor/control signals (Reset, FAL, etc.)
 - RTC
 - Temperature sensing



- Watchdog timer
- Clock generation
- Reset generation
- Board control registers
- Test and Programming
 - Debugging interface
 - JTAG/COP interface
- Software
 - Operating system
 - Board support package
 - Boot strap loader (NetBootLoader)

2.1.1 Motorola MPC8245 Integrated Processor

The EB8245 is based on Motorola's PowerPC processor MPC8245 which integrates a large number of peripherals, such as a FPU, PCI interface, PCI arbiter, interrupt controller, memory and DMA controller, multiple timers, and a DUART.

Important features of the EB8245 are as follows:

- 603e PowerPC core:
 - High performance, superscalar 603e core
 - 627 Dhrystone (2.1) MIPS at 330 MHz
 - Integer unit (IU), floating point unit (FPU) (user enabled or disabled), load/store unit (LSU), system register unit (SRU), and a branch processing unit (BPU)
 - 16 kB instruction cache
 - 16 kB data cache
 - Lockable L1 cache - entire cache or on a per-way basis
 - Dynamic power management
 - I²C controller with full master/slave support
- Memory interface:
 - Programmable timing support for SDRAM
 - High bandwidth bus (64-bit data bus) to SDRAM
 - Supports two memory banks with up to 256 MB each (64, 128 or 256 Mbit memory devices)
 - Supports 32, 64, 128, 256, and 512 MB SDRAM
 - Contiguous memory mapping
 - 8-bit ROM interface
 - Write buffering for PCI and processor accesses
 - SDRAM data path buffer
 - Low voltage transistor-to-transistor logic (LVTTTL)
 - Port X: 8 and 16-bit general-purpose I/O port using ROM controller interface with address strobe
- 32-bit PCI interface:
 - Operates up to 66 MHz
 - PCI Specification Revision 2.1 compatible
 - Universal board (3.3V or 5V signaling)
 - Support for PCI-locked accesses to memory
 - Support for accesses to all PCI address spaces



- Selectable big or little-endian operation (default on the EB8245 is big-endian)
- Store gathering of processor-to-PCI write and PCI-to-memory write accesses
- Memory prefetching of PCI read accesses
- Selectable hardware-enforced coherency
- PCI bus arbitration unit (five request/grant pairs)
- PCI agent mode capability:
 - Address translation unit
 - Internal configuration registers accessible from PCI
 - Two-channel integrated DMA controller
 - Supports direct mode or chaining mode (automatic linking of DMA transfers)
 - Supports scatter gathering - read or write discontinuous memory
 - Interrupt on completed segment, chain, and error
 - Local-to-local memory
 - PCI-to-PCI memory
 - PCI-to-local memory
 - Local-to-PCI memory
- Message unit:
 - I²O message controller
 - Two door-bell registers
 - In-bound and out-bound messaging registers
- Embedded Programmable Interrupt Controller (EPIC):
 - 16 serial interrupts
 - Four programmable timers
- Programmable memory and PCI bus output drivers
- Debug features:
 - Watchpoint monitor
 - Address attribute and PCI attribute signals
 - JTAG/COP - common onboard processor for in-circuit hardware debugging
 - Performance monitor

2.1.2 Board Process/Communication Controller (BPCC)

The BPCC provides extensive interfacing and monitor/control functionality for the EB8245. It provides control and addressing for the Port X devices, control of the CPU configuration and board, and an onboard register set. The LPC interface and the watchdog timer are also realized in the BPCC.

2.1.3 System Interfacing

The EB8245 E²Brain™ module is supplied with a comprehensive set of system interfacing capabilities. The standard set of system interfaces is routed through the System Interface connector CON1 (Pn1). An extended set of system interfacing is routed through the System Interface Extension connector CON2 (Pn2).

The System Interface connector CON1 provides interfacing for the following:

- I²C bus
- LPC bus
- PCI bus



- Terminal and Console (T/C) serial interfacing (TERM and SER0)
- Monitor and Control (M/C) interfacing
- Test and Programming (T/P) interfacing

The System Interface Extension connector CON2 provides interfacing for the following:

- CompactFlash (CF) interface

2.1.4 Communication Interfacing

The EB8245 E²Brain™ module is also supplied with a comprehensive set of communication interfacing capabilities which are routed through the Communication Interface connector CON3 (Pn3).

The Communication Interface connector CON3 provides interfacing for the following:

- High Speed Serial (HSS) interfacing (TTL level) (SER1, SER2, SER3, SER4)
- CAN bus (TTL level)
- Fast Ethernet (MDI interface)

2.1.5 Memory

Main memory for the EB8245 is provided by SODIMM SDRAM up to 512 MB. One MB of Gold-Cap backed-up optional SRAM is provided for more permanent storage of application and system data. Up to 32 MB of soldered FLASH is available for ROMable operating systems and boot strap loaders. Finally, there is a 64 kBit (8 x 8 kbit) serial EEPROM connected to the I²C bus for system use.

2.1.6 Monitor and Control (M/C)

Various monitor and control functions are available for use with the EB8245 E²Brain™ module. Twelve M/C signals are available on the System Interface for application usage. In addition, the EB8245 provides a RTC, a watchdog timer, a digital temperature sensor, clock generators, a reset controller, and variety of board control registers.

2.1.7 Test and Programming

The EB8245 supports the comprehensive set of MPC8245 debugging and JTAG/COP functionality. Interfacing for this functionality is available on the System Interface.

2.1.8 Software

The EB8245 is supported by various operating systems. In addition, board support packages are available as well as the "NetBootLoader" bootstrap loader.



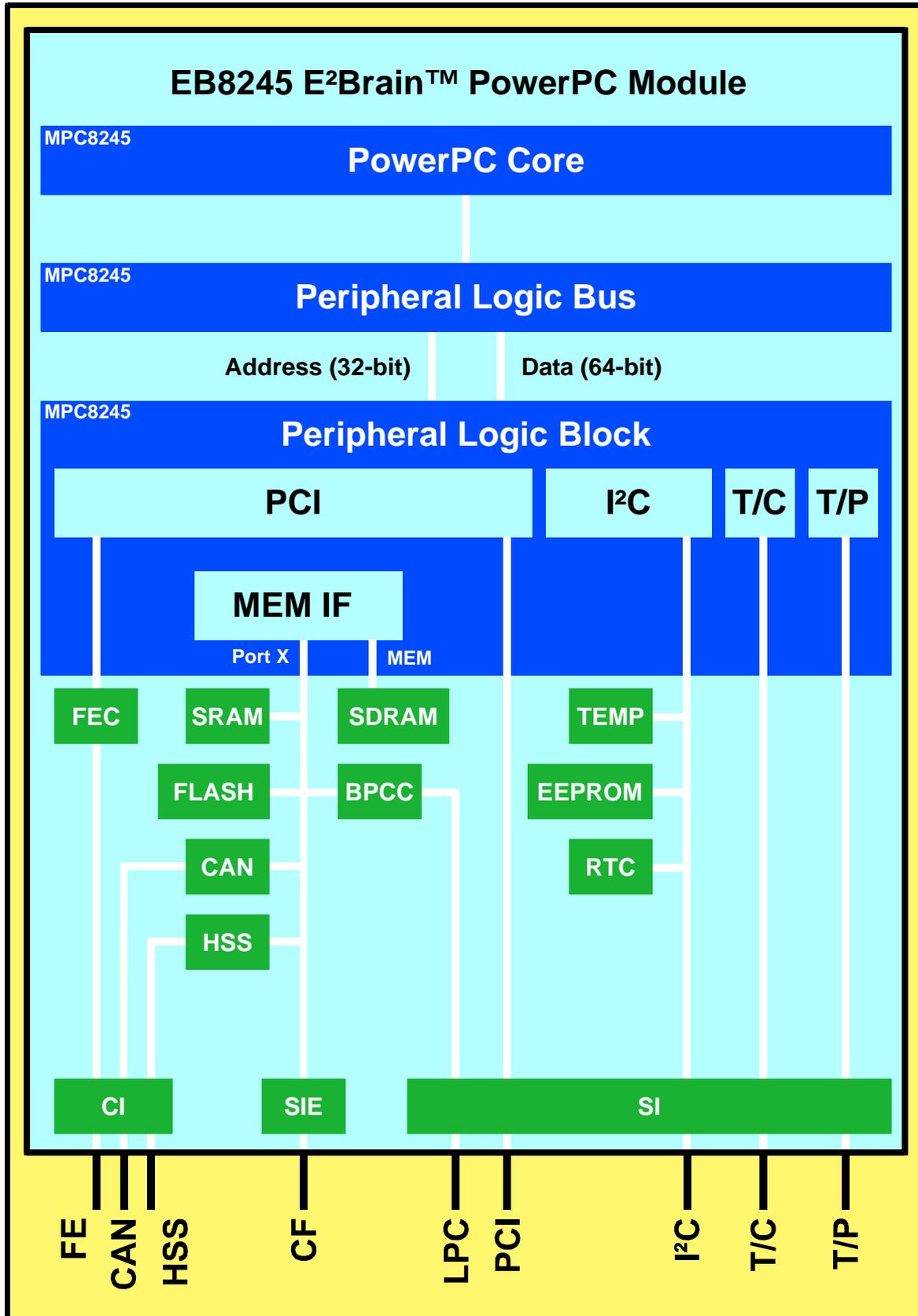
2.2 Board-Level Interfacing Diagram

The following figure demonstrates the interfacing structure between the internal processing modules of the EB8245 and other major EB8245 module components. Where EB8245 system elements have common interfacing they are grouped into a block. Interfacing common to only one element of a block is indicated with a direct connecting line. The interfacing lines are shown in white where they are on board and in black for board external interfacing.

LEGEND FOR FIGURE 2-1

- BPCC** Board Process/Communication Controller
- CAN** Communications Area Network
- CF** CompactFlash
- CI** Communication Interface (CON3)
- FE** Fast Ethernet
- FEC** Fast Ethernet Controller
- HSS** High Speed Serial
- I²C** Inter-Integrated Circuit
- LPC** Low Pin Count
- MEM IF** Memory Interface
- PCI** Peripheral Component Interface
- RTC** Real Time Clock
- SI** System Interface (CON1)
- SIE** System Interface Extension (CON2)
- T/C** Terminal/Console (Serial Interface)
- T/P** Test/Programming
- TEMP** Digital Temperature Sensor

Figure 2-1: EB8245 Board Level Interfacing





2.3 System Interfaces

As the name implies, this interface provides the basic application connection functionality required to integrate the EB8245 E²Brain™ module either as a high performance core or as a dedicated, special purpose subsystem within comprehensive data processing and handling system.

The System Interface is realized using a 140-pin, HIROSE FX8C-140P-SV connector designated as CON1 (Pn1) which is designed to mate with a 140-pin, HIROSE FX8C-140S-SV connector on the EB8245 carrier board. The following table provides an overview of the signal types and a brief description of the interfacing realized on this connector. The ensuing sections provide more detailed information concerning the signal specification for this interface.

Table 2-1: System Interface CON1 (Pn1) Signal Types

SIGNAL TYPE	DESCRIPTION
POWER	EB8245 E ² Brain™ module input power, grounds, battery backup power, PCI signaling voltage V(I/O)
MONITOR AND CONTROL (M/C)	Control signals for E ² Brain™ module operation, configuration, and additional GPIO interfacing
TEST AND PROGRAMMING (T/P)	JTAG/DEBUG signals and Emulator interfacing
TERMINAL AND COMMUNICATION (T/C)	Two serial interfaces: one for connecting a terminal and one for use as a console interface
I2C	One I2C standard interface for low speed, serial, inter-chip communications
LPC	One LPC standard interface for (GP)IOs and simple memory interfacing
PCI	One PCI standard interface for PCI-bus interfacing

2.3.1 CON1 (Pn1) Connector Pinout

Because the E²Brain™ specification defines signal interfacing which is at the physical component level, the actual electrical characteristics of signals are for the most part different from those which are specified using accepted industry standards which apply more to unit-to-unit level signals. Only in those cases where the industry standard for such signals is at the physical component level are the characteristics of the signals specified compliant with the standard indicated, for example: PCI compliant signals.

The following table provides signal pinouts along with information concerning signal characteristics for connector CON1 (Pn1) of EB8245 E²Brain™ module.



Table 2-2: Pinout of CON1 (Pn1) Connector

PIN	SIGNAL	TYPE	SIGNAL GROUP	REMARKS
1	GND	I	POWER	
2	AUX-Power	I	POWER	Used to supply power to RTC and SRAM
3	SDA	I/O	I2C	Internal pull-up: 1kΩ
4	SCL	I/O	I2C	Internal pull-up: 1kΩ
5	MC6	O	M/C	High, if Control Register 0 = 0; low, if Control Register 0 = 1; can be used to drive a LED; this signal toggles during bootloader startup
6	+3.3V	I	POWER	
7	MC0#	I	M/C	Debounced Reset input, active low
8	MC7	O	M/C	Used for Watchdog activity LED, low if WD enabled
9	MC2#	I	M/C	Internal pull-up: 2.7kΩ
10	MC1#	I	M/C	Internal pull-up: 2.7kΩ; debounced, NMI request, ABORT functionality during bootloader startup
11	+3.3V	I	POWER	
12	GND	I	POWER	
13	MC3#	I	M/C	Internal pull-up: 2.7kΩ
14	MC11	O	M/C	High, if Control Register 1 = 0; low, if Control Register 1 = 1; can be used to drive a LED
15	MC4#	I	M/C	Internal pull-up, this pin should be left open
16	MC5#	I	M/C	This pin requires an external pull-up: 2kΩ - 10kΩ
17	MC9	O	M/C	Open collector: driven low if Control Register 3 = 0; high impedance if Control Register 3 = 1
18	MC8	I	M/C	Internal pull-up: 4.7kΩ; leave this signal open if used in Standalone/Master configuration; connect to GND to force Slave-Mode
19	GND	I	POWER	
20	MC10	O	M/C	Open collector: driven low if Control Register 5 = 0; high impedance if Control Register 5 = 1
21	LPCCLK	O	LPC	
22	RESERVED		LPC	This pin must be left unconnected
23	LAD0	I/O	LPC	Internal pull-up: 2.7kΩ
24	LAD1	I/O	LPC	Internal pull-up: 2.7kΩ
25	LAD2	I/O	LPC	Internal pull-up: 2.7kΩ
26	+3.3V	I	POWER	
27	LFRAME#	O	LPC	
28	GND	I	POWER	
29	SERIRQ	I/O	LPC	Internal pull-up: 4.7kΩ
30	LAD3	I/O	LPC	Internal pull-up: 2.7kΩ

Table 2-2: Pinout of CON1 (Pn1) Connector

PIN	SIGNAL	TYPE	SIGNAL GROUP	REMARKS
31	TER_TxD	O	T/C	TTL-Level
32	RESERVED		LPC	This pin is not connected internally
33	+3.3V	I	POWER	
34	SER0_TxD	O	T/C	TTL-Level
35	GND	I	POWER	
36	SER0_RxD	I	T/C	Internal pull-up: 100k Ω ; input signal levels must not exceed 3.3V + 5%
37	TER_RxD	I	T/C	Internal pull-up: 100k Ω ; input signal levels must not exceed 3.3V + 5%
38	RESERVED		T/P	This pin is not connected internally
39	EMU_VCC	O	T/P	Provides the suitable IO voltage to an Emulation probe
40	COP-HRST	I	T/P	Internal pull-up: 4.7k Ω
41	RESERVED		T/P	This pin is not connected internally
42	GND	I	POWER	
43	RESERVED		T/P	This pin is not connected internally
44	TMS	I	T/P	Internal pull-up: 10k Ω
45	TRST	I	T/P	Internal pull-up: 4.7k Ω
46	+3.3V	I	POWER	
47	TCK	I	T/P	Internal pull-up: 10k Ω
48	TDO	O	T/P	Internal pull-up: 4.7k Ω
49	RESERVED		I2C	This pin must be left unconnected
50	TDI	I	T/P	Internal pull-up: 4.7k Ω
51	GND	I	POWER	
52	RESERVED		I2C	This pin must be left unconnected
53	PCI-CLK-OUT-0	O	PCI	
54	V(I/O)	I	POWER	This pin defines the PCI Signaling Voltage. This pin must be connected to 5v or 3.3v according to the PCI devices on the carrier.
55	+3.3V	I	POWER	
56	PCI-CLK-IN	I	PCI	Clock input used in Agent-Mode; leave unconnected in Master-Mode
57	PCI-CLK-OUT-1	O	PCI	
58	GND	I	I	
59	PCI-RST#	O	PCI	Can also be used to reset other carrier devices
60	INTA#	I/O	PCI	
61	PCI-CLK-OUT-2	O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
62	INTC#	I	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
63	INTB#	I	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
64	GNT#0	I/O	PCI	



Table 2-2: Pinout of CON1 (Pn1) Connector

PIN	SIGNAL	TYPE	SIGNAL GROUP	REMARKS
65	INTD#	I	PCI	Master Mode: internal pull-up: 2.7kΩ; Slave Mode: no pull-up
66	+3.3V	I	POWER	
67	GND	I		
68	GNT#1	O	PCI	
69	AD31	I/O	PCI	
70	GNT#2	O	PCI	
71	AD29	I/O	PCI	
72	REQ#0	I/O	PCI	This pin has an internal pull-up which is enabled at all times. The value of the internal pull-up resistor is not guaranteed, but is sufficient to prevent unused inputs from floating.
73	AD27	I/O	PCI	
74	REQ#1	I	PCI	This pin has an internal pull-up which is enabled at all times. The value of the internal pull-up resistor is not guaranteed, but is sufficient to prevent unused inputs from floating.
75	+3.3V	I	POWER	
76	GND	I	POWER	
77	AD25	I/O	PCI	
78	REQ#2	I	PCI	This pin has an internal pull-up which is enabled at all times. The value of the internal pull-up resistor is not guaranteed, but is sufficient to prevent unused inputs from floating.
79	C/BE3#	I/O	PCI	
80	AD30	I/O	PCI	
81	AD23	I/O	PCI	
82	AD28	I/O	PCI	
83	GND	I	POWER	
84	AD26	I/O	PCI	
85	AD21	I/O	PCI	
86	AD24	I/O	PCI	
87	V(I/O)	I	POWER	This pin defines the PCI Signaling Voltage. This pin must be connected to 5V or 3.3V according to the PCI devices on the carrier.
88	+3.3V	I	POWER	
89	AD19	I/O	PCI	
90	IDSEL	I/O	PCI	Leave unconnected in Master-Mode; IDSEL input in Agent-Mode
91	AD17	I/O	PCI	
92	GND	I	POWER	
93	C/BE2#	I/O	PCI	
94	AD22	I/O	PCI	

Table 2-2: Pinout of CON1 (Pn1) Connector

PIN	SIGNAL	TYPE	SIGNAL GROUP	REMARKS
95	+3.3V	I	POWER	
96	AD20	I/O	PCI	
97	IRDY#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
98	AD18	I/O	PCI	
99	DEVSEL#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
100	AD16	I/O	PCI	
101	GND	I	POWER	
102	FRAME#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
103	PCI-X-CAP	I/O	PCI	Place a pull-down resistor of 100 Ohm or less on the PCI-X-CAP pin
104	GND	I	POWER	
105	LOCK#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
106	TRDY#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
107	PERR#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
108	STOP#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
109	SERR#	I/O	PCI	Master Mode: internal pull-up: 2.7k Ω ; Slave Mode: no pull-up
110	+3.3V	I	POWER	
111	GND	I	POWER	
112	PAR	I/O	PCI	
113	C/BE1#	I/O	PCI	
114	AD15	I/O	PCI	
115	AD14	I/O	PCI	
116	V(I/O)	I	POWER	This pin defines the PCI Signaling Voltage. This pin must be connected to 5V or 3.3V according to the PCI devices on the carrier
117	AD12	I/O	PCI	
118	AD13	I/O	PCI	
119	AD10	I/O	PCI	
120	AD11	I/O	PCI	
121	+3.3V	I	POWER	
122	AD9	I/O	PCI	
123	M66EN	I/O	PCI	Place a pull-down resistor of 100 Ohm or less on the PCI-X-CAP pin
124	GND	I	POWER	
125	AD8	I/O	PCI	
126	C/BE0#	I/O	PCI	
127	AD7	I/O	PCI	
128	AD6	I/O	PCI	



Table 2-2: Pinout of CON1 (Pn1) Connector

PIN	SIGNAL	TYPE	SIGNAL GROUP	REMARKS
129	AD5	I/O	PCI	
130	+3.3V	I	POWER	
131	GND	I	POWER	
132	AD4	I/O	PCI	
133	AD3	I/O	PCI	
134	AD2	I/O	PCI	
135	AD1	I/O	PCI	
136	AD0	I/O	PCI	
137	ACK64#	I/O	PCI	Master Mode: internal pull-up 2.7kΩ; Slave Mode: no pull-up, signal not used on this board
138	REQ64#	I/O	PCI	Master Mode: internal pull-up: 2.7kΩ; Slave Mode: no pull-up, signal not used on this board
139	+3.3V	I	POWER	
140	GND	I	POWER	

2.3.2 Power Interface

For the EB8245 E²Brain™ module, a single power supply voltage of 3.3 VDC is specified. The following table summarizes the power specifications.

Table 2-3: EB8245 Power Interface Requirements

VOLTAGE	DESCRIPTION
+ 3.3 VDC	Input voltage tolerance: +5% to -3% Supply voltage ripple: 100 mV peak-to-peak; 0 to 20 MHz
GND	Ground voltage reference input
AUX-Power	Optional auxiliary power input for battery backup of CMOS memory devices; input voltage must be =< 3.3V, + 5% tolerance
V(I/O)	PCI signalling voltage selection. Requires 5V if a connected PCI device on carrier is a 5V only PCI device, otherwise 3.3V.



2.3.3 Monitor and Control Interface

This interface is comprised of a set of twelve IO signals which can be used to facilitate system integration.

The following table provides a listing of Monitor and Control signals along with a brief description.

Table 2-4: Monitor and Control Interface Signal Description

SIGNAL	DESCRIPTION
MC0	Reset input, debounced (e.g. for push button switch)
MC1	Input, non-maskable interrupt request, debounced (e.g. for ABORT switch)
MC2	Input, suitable for maskable interrupt operation
MC3	Input, suitable for maskable interrupt operation
MC4	Input, factory mode, used as boot control signal on the EB8245; low = boot from LPC device; high or open = boot from onboard FLASH
MC5	Input, suitable for maskable interrupt operation
MC6#	Output, LED1, RUN or general purpose LED; can be also used as a general purpose output after the bootloader startup
MC7#	Output, WD_LED, low when WD enabled
MC8	Input, AGENT, low = Agent mode, high = Master mode
MC9#	Output, open collector
MC10#	Output, open collector
MC11#	Output, LED2, general purpose LED; can be also used as a general purpose output

2.3.4 Test and Programming Interface

The Test and Programming interface supports JTAG/DEBUG and ISP operations. This interface can be used for connecting hardware emulators and debuggers (e.g. BDM, COP, ...), and for "in system programming" (ISP) of programmable hardware as well as in system testing (JTAG). It is comprised of a set of six signals whereby some are common to all three interfaces and some are dedicated to only one.

The following table provides a listing of the Test and Programming interface signals and a brief description.

Table 2-5: Test and Programming Interface Signal Description

SIGNAL	DESCRIPTION
TCK	Test Clock in for JTAG/ISP and emulator/debugger
TDI	Test Data In for JTAG/ISP and emulator/debugger
TDO	Test Data Out JTAG/ISP and emulator/debugger



Table 2-5: Test and Programming Interface Signal Description

SIGNAL	DESCRIPTION
TMS	Test Mode Select, input for JTAG/ISP and emulator/debugger
TRST	Test Reset, input for JTAG/ISP and emulator/debugger
HRST	Hard Reset, emulator/debugger hard reset In/Out
EMU_VCC	Reference Voltage of the JTAG/DEBUG core

2.3.5 Terminal and Console Interface

The EB8245 provides two serial interfaces for supporting a terminal port and a low speed communication interface (console) for firmware updating. These interfaces are realized using the MPC8245 on-chip dual UART, and as such provide only a two wire interface without hardware handshake signals.

The following table provides a listing of the Terminal and Console interface signals and a brief description.

Table 2-6: Terminal and Console Interface Signal Description

SIGNAL	DESCRIPTION
TER_TxD, SER0_TxD	Serial Transmit Data outputs
TER_RxD, SER0_RxD	Serial Receive Data signal inputs



Note...

The corresponding serial signals on the EB8245 are TTL logic level signals. Therefore, the transceivers for RS232 must be provided by the carrier board.



WARNING!

The signal level on the receive lines must not exceed 3.3V. Transients and signal levels higher than 3.3V may damage the board.





2.3.6 I2C Interface

The EB8245 E²Brain™ module provides one I2C serial interface for supporting direct interfacing EB8245 and carrier board devices. This interface is two signals wide and fully supports the I2C specification.

The following table provides a listing of the I2C interface signals and a brief description.

Table 2-7: I2C Interface Signal Description

SIGNAL	DESCRIPTION
SCL	Serial Clock Line
SDA	Serial Data line

The onboard I2C devices of the EB8245 are:

- RTC (refer to chapter 4.6)
- Temperature sensor (refer to chapter 4.9)
- User EEPROM (refer to chapter 4.8)

The clockrate of the I2C bus can be programmed via the I2CFDR (I2C frequency divider register) inside of the MPC8245 CPU.

2.3.7 LPC Interface

One Low Pin Count (LPC) interface for supporting simple IOs, simple static memory devices, and IO controllers is available with the EB8245.

The controller is completely integrated in the BPCC and offers an 8-bit data access port to devices which use LPC IO or memory access protocols. I/O and memory area are selected using different address spaces.

The I/O address space is 64 kByte in size, whereas the memory area offers 8 MByte address space. The LPC interface is mapped into the MPC8245 ROM interface expansion area (0x7000 0000 to 0x7FFF FFFF). DMA, however, is not supported by this interface.

In addition, a serial IRQ controller is also implemented in the BPCC, controlling and collecting the serial LPC IRQs and converting and processing them to IRQs for the CPU.

The serial IRQ controller is realized according to the “Serialized IRQ Support for PCI Systems” Specification, Rev. 6.0, Sept. 1, 1995

The following table provides a listing of the LPC interface signals and a brief description.

Table 2-8: LPC Interface Signal Description

SIGNAL	DESCRIPTION
LAD[0:3]	Multiplexed Command, Address, and Data lines
LFRAME#	Indicates start of a new cycle, termination of broken cycle
LCLK	33 MHz clock
SERIRQ	Serialized IRQ, optional for peripherals that need interrupt



2.3.8 PCI Interface

In contrast to all other PCI based modules, the EB8245 is capable of both PCI Master mode and PCI Agent mode. PCI Agent mode can be selected by setting the AGENT signal on the System Interface to low.

In PCI Master mode, the EB8245 operates as the host, initializing and controlling up to three PCI devices on the carrier, whereas, in the Agent mode, the EB8245 itself operates as a PCI target.

In Agent mode, the onboard Ethernet interface is disabled.

The following table identifies the EB8245 PCI bus signals and provides a short description of each signal.

Table 2-9: PCI Interface Signal Description

SIGNAL	DESCRIPTION
AD [0:31]	PCI multiplexed address and data bus
INT [A, B, C, D]#	PCI interrupt requests
C/BE [0:3]#	PCI multiplexed bus command and byte enable
IRDY#	Initiator Ready indicates the current bus master is ready to complete the current data phase.
TRDY#	Target Ready indicates the selected device is ready to complete the current data phase.
PCI-RST#	PCI Reset signal, is also used for LPC devices and other devices on the carrier board
PCI-CLK-OUT- [1:3]	PCI clock Outputs for up to 3 external bus mastering PCI devices. All PCI signals except PCI_RST#, and INT [A, B, C, D] # are sampled on the rising edge.
FRAME#	Indicate the beginning and duration of a PCI access.
STOP#	Indicates the target is requesting the master to stop the current transaction
DEVSEL#	Device select generated by the target when cycle refers to its own address.
REQ [0:2]#	PCI Arbiter requests
GNT [0:2]#	PCI Arbiter grants
PAR	Calculated/Checked Parity
PERR#	Parity Error
LOCK#	PCI Lock resource signal
SERR#	System Error
REQ64#	PCI request for a 64-bit access
ACK64#	PCI grant for a 64-bit access
PCI-CLK-IN	PCI clock input, used in agent mode
AGENT	PCI-agent mode logic input, 0 -> PCI agent mode, 1 -> system controller



2.4 System Interface Extension

The System Interface Extension is realized using an 80-pin, HIROSE FX8C-80P-SV connector designated as CON2 (Pn2) which is designed to mate with a 80-pin, HIROSE FX8C-80S-SV connector on the EB8245 carrier board, and it is used to provide CPU architecture specific system interfaces.

In the case of the EB8245, a CompactFlash interface is made available on the System Interface Extension. The following sections provide further information concerning the CompactFlash interfacing.

2.4.1 CompactFlash Interface

The table provides summary of the CompactFlash signal implemented on the System Interface Extension connector.

Table 2-10: CompactFlash Interface Signals

SIGNAL	DESCRIPTION
CF-D[0:15]	Compact Flash data bus – 16-bit wide
CF-CS[0:1]	Compact Flash chip select
CF-RD	Compact Flash IO read strobe
CF-WR	Compact Flash IO write strobe
CF-RST	Compact Flash reset, active low
CF-INTRQ	Compact Flash interrupt request, active high
CF-IORDY	Compact Flash IO ready
CF-A[0:2]	Compact Flash address lines

Note:

The CompactFlash interface is realized as a true IDE interface (PIO mode). The PC CARD Memory Mode and the PC Card I/O Mode of the Compact Flash Specification are not supported.

In addition, the pinout for the Compact Flash signals have been optimized for routing to a CompactFlash socket.

The following table provides pinout information for CON2 (Pn2) for the CompactFlash interface.



Table 2-11: Pinout of CON2 (Pn2) Connector

PIN	SIGNAL	REMARKS
1	GND	
2	NC	
3	CF_D3	Internal serial resistor 33 Ohm
4	CF_D11	Internal serial resistor 33 Ohm
5	CF_D4	Internal serial resistor 33 Ohm
6	+3.3V	
7	+3.3V	
8	CF_D12	Internal serial resistor 33 Ohm
9	CF_D5	Internal serial resistor 33 Ohm
10	CF_D13	Internal serial resistor 33 Ohm
11	CF_D6	Internal serial resistor 33 Ohm
12	GND	
13	GND	
14	CF_D14	Internal serial resistor 33 Ohm
15	CF_D7	Internal serial resistor 33 Ohm
16	CF_D15	Internal serial resistor 33 Ohm
17	CF_CS0	Internal serial resistor 33 Ohm
18	+3.3V	
19	GND	
20	CF_CS1	Internal serial resistor 33 Ohm
21	CF_RD	Internal serial resistor 33 Ohm
22	CF_WR	Internal serial resistor 33 Ohm
23	CF_INTRQ	Internal serial resistor 33 Ohm
24	GND	
25	GND	
26	CF_RST	
27	CF_IORDY	Internal serial resistor 33 Ohm
28	CF_A2	Internal serial resistor 33 Ohm
29	CF_A1	Internal serial resistor 33 Ohm
30	GND	
31	+3.3V	
32	CF_A0	Internal serial resistor 33 Ohm
33	NC	
34	CF_D0	Internal serial resistor 33 Ohm
35	CF_PDIAG	Internal pullup 4,7 kOhm



Table 2-11: Pinout of CON2 (Pn2) Connector

PIN	SIGNAL	REMARKS
36	+3.3V	
37	GND	
38	CF_D1	Internal serial resistor 33 Ohm
39	CF_D8	Internal serial resistor 33 Ohm
40	CF_D2	Internal serial resistor 33 Ohm
41	CF_D9	Internal serial resistor 33 Ohm
42	GND	
43	V(I/O)	Additional V(I/O) pin for PCI signaling
44	NC	
45	CF_D10	Internal serial resistor 33 Ohm
46	NC	
47	NC	
48	GND	
49	+3.3V	
50	NC	
51	NC	
52	NC	
53	NC	
54	GND	
55	GND	
56	NC	
57	NC	
58	NC	
59	NC	
60	+3.3V	
61	GND	
62	NC	
63	NC	
64	NC	
65	NC	
66	GND	
67	NC	
68	NC	
69	NC	
70	NC	





Table 2-11: Pinout of CON2 (Pn2) Connector

PIN	SIGNAL	REMARKS
71	+3.3V	
72	NC	
73	NC	
74	NC	
75	NC	
76	GND	
77	NC	
78	NC	
79	NC	
80	NC	

2.5 Communication Interface

The Communication Interface Connector CON3 (Pn3), is used to provide a set of standard communication interfaces. In the case of the EB8245, there are three types of interfaces provided: four high speed serial interfaces, one CAN interface, and one Fast Ethernet interface.

All of these interfaces are provided on the Communication Interface CON3 (Pn3) connector (an 80-pin, HIROSE FX8C-80P-SV connector) which is designed to mate with a 80-pin, HIROSE FX8C-80S-SV connector on the EB8245 carrier board.

The following table provides pinout information for CON3 (Pn3).

Table 2-12: Pinout of CON3 (Pn3) Connector

PIN	SIGNAL	REMARKS
1	GND	
2	GND	
3	SER_DSR1	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
4	SER_RI1	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
5	SER_RTS1	
6	SER_CTS1	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
7	SER_TXD1	
8	SER_RXD1	Internal pull-up: 100kΩ; input signal levels must not exceed : - 0.3V (low) or 3.3V (high)
9	SER_DTR1	
10	SER_CD1	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
11	GND	
12	SER_RI2	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
13	SER_DSR2	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
14	SER_CTS2	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)



Table 2-12: Pinout of CON3 (Pn3) Connector

PIN	SIGNAL	REMARKS
15	SER_RTS2	
16	SER_RXD2	Internal pull-up 100k Ω ; input signal levels must not exceed : - 0.3V (low) or 3.3V (high)
17	SER_TXD2	
18	SER_CD2	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
19	SER_DTR2	
20	SER_RI3	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
21	SER_DSR3	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
22	GND	
23	SER_RTS3	
24	SER_CTS3	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
25	SER_TXD3	
26	SER_RXD3	Internal pull-up 100k Ω , input signal levels must not exceed : - 0.3V (low) or 3.3V (high)
27	SER_DTR3	
28	SER_CD3	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
29	SER_DSR4	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
30	SER_RI4	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
31	SER_RTS4	
32	SER_CTS4	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
33	SER_TXD4	
34	SER_RXD4	Internal pull-up 100k Ω ; input signal levels must not exceed : - 0.3V (low) or 3.3V (high)
35	SER_DTR4	
36	SER_CD4	Input signal levels must not exceed: - 0.3V (low) or 3.3V (high)
37	NC	
38	NC	
39	NC	
40	NC	
41	CAN1 TXD0	
42	CAN1 RXD0	Internal pull-up 4.7k Ω input signal levels must not exceed -0.5V (low) or 5.5V (high)
43	CAN1 TXD1	
44	CAN1 RXD1	Internal pull-up 4.7k Ω , input signal levels must not exceed -0.5V (low) or 5.5V (high)
45	GND	
46	GND	



Table 2-12: Pinout of CON3 (Pn3) Connector

PIN	SIGNAL	REMARKS
47	NC	
48	NC	
49	NC	
50	NC	
51	NC	
52	NC	
53	NC	
54	GND	
55	NC	
56	NC	
57	NC	
58	NC	
59	NC	
60	NC	
61	NC	
62	NC	
63	NC	
64	NC	
65	NC	
66	NC	
67	NC	
68	NC	
69	ETH1_T-	Internal termination, MDI interface, only magnetics required
70	ETH1_R-	Internal termination, MDI interface, only magnetics required
71	ETH1_T+	Internal termination, MDI interface, only magnetics required
72	ETH1_R+	Internal termination, MDI interface, only magnetics required
73	GND	
74	NC	
75	ETH1_LINK LED	Active low, drives LED from source to sink, drive capacity 10mA
76	NC	
77	ETH1_ACT LED	Active low, drives LED from source to sink, drive capacity 10mA
78	ETH1_SPEED LED	Active low, drives LED from source to sink, drive capacity 10mA
79	GND	
80	GND	





2.5.1 High Speed Serial Interfaces

Four, full modem, serial ports (SER1, 2, 3, and 4) are available on the EB8245 E²Brain™ module. Eight signals per port are provided to realize asynchronous high speed serial links interfaced using dedicated controlling/handshaking. The EB8245 uses DUARTs (EXAR XR 16C2850 or XR16L2750) which are 16550 compatible and provide hardware handshaking support for RS485 operation.

Table 2-13:High Speed Serial Interface Signal Type and Description

SIGNAL	DESCRIPTION
TXD	Transmit data output
RXD	Receive data input
RTS	Request to send output
CTS	Clear to send input
DTR	Data terminal ready output
CD	Carrier detect input
TCLK/DSR	Transmit clock for synchronous transmissions/Data set ready input
RCLK/RI	Receive clock for synchronous transmissions/Ring indicator input



Note...

All signals are available and supplied at 3.3V TTL levels. Further signal conditioning via appropriate transceivers on the carrier board is required to support the respective communication standards.

2.5.2 CAN Interface

To provide field bus support, there are pins available to implement one CAN bus interface (Philips SJA 1000) on the CON3 (Pn3) connector. The signals provided are at 5V TTL voltage levels and must be adapted to the CAN bus levels through the use of appropriate CAN transceivers on the carrier board.

Table 2-14:CAN Interface Signal Type and Description

SIGNAL	DESCRIPTION
TXD0, 1	Transmit data output driver
RXD0, 1	Receive data input channel



Note...

For more information concerning interfacing of the SJA 1000 to the CAN Phy, refer to the Philips Application Note: AN97076 or the datasheet of the PCA 82C250 CAN controller interface.



2.5.3 Ethernet Interface

The EB8245 module provides one Fast Ethernet interface (INTEL 82559ERS or 82551ERS) whose signals are already at copper Ethernet transmission voltage levels (physical levels) for CAT5 cabling. So the carrier board needs to add only the galvanic isolation (magnetics) function and the appropriate transmission connector type.

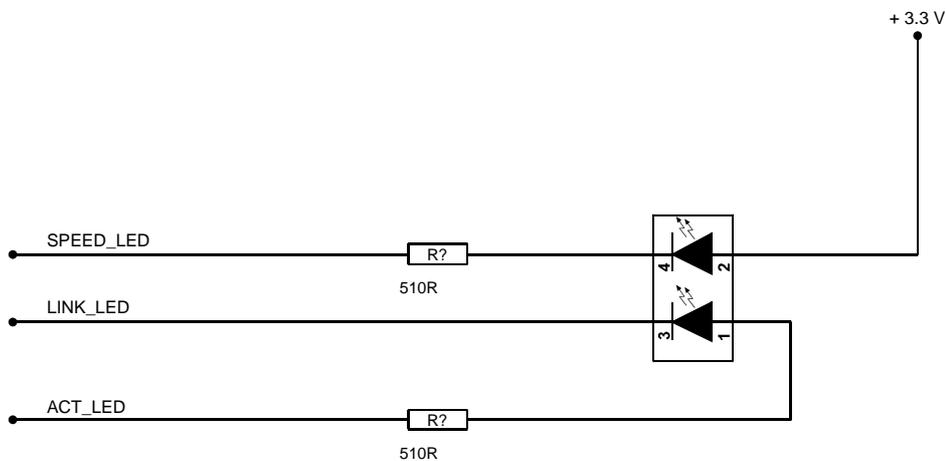
Additionally, for monitoring and control purposes, LED functionality is provided to indicate activity, link, and speed status information for the respective ports.

Table 2-15: Ethernet Port Signal Type and Description

SIGNAL	DESCRIPTION
ETH1_T+	Transmit pair in 10BaseT/100BaseTX configuration
ETH1_T-	
ETH1_R+	Receive pair in 10BaseT/100BaseTX configuration
ETH1_R-	
ETH1_LINK_LED	Indicates that link is present Steady on: link is present
ETH1_ACT_LED	Indicates that link is actively transmitting data Blinking: traffic on link
ETH1_SPEED_LED	Indicates link speed Out: 10 Mb On: 100 Mb

If only two LEDs are to be realized on the carrier, this can be done by combining the Link and Activity signal as indicated in the following figure.

Figure 2-2: Ethernet LED Configuration





2.6 Monitor and Control (M/C)

Monitor and Control functions are divided essentially into Pre-operation and Operation. Pre-operation M/C deals with board configuration and system requirements. Operation M/C covers direct operational interfaces. For further information regarding Monitor and Control functions refer to chapters 2.3.3 and 4.

2.6.1 Pre-Operation M/C

Pre-operation M/C is a direct function of the application and the system requirements. These requirements dictate the EB8245 configuration as well as the overall system integration. Overall system integration and compliance with its requirements is beyond the scope of this manual.

2.6.2 Operation M/C

Operation M/C is primarily a function of the EB8245 driver software and the application. M/C signals are available, and, if implemented as part of the application, the operator as well as application software has access to these functions.



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Chapter **3**

Installation



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3. Installation

The EB8245 has been designed for easy installation. However, the following standard precautions, installation procedures, and general information must be observed to ensure proper installation and to preclude damage to the board or injury to personnel.

3.1 Hardware Installation

The product described in this manual may only be mounted on an appropriate E²Brain™ carrier board which is specifically designed for this E²Brain™ module.

3.1.1 Safety Requirements

The module must be securely fastened to the carrier board using the mounting standoffs and screws provided with the module.

In addition the following electrical hazard precautions must be observed.



Caution, Electric Shock Hazard!

Ensure that the system main power is removed prior to installing or removing this board. Ensure that there are no other external voltages or signals being applied to this board or other boards within the system. Failure to comply with the above could endanger your life or health and may cause damage to this board or other system components including process-side signal conditioning equipment.



ESD Equipment!

This PEP board contains electrostatically sensitive devices. Please observe the following precautions to avoid damage to your board:

Discharge your clothing before touching the assembly. Tools must be discharged before use.

Do not touch any on board components, connector pins, or board conductive circuits.

If working at an anti-static workbench with professional discharging equipment, ensure compliance with its usage when handling this product.



3.1.2 Installation Procedures

To install this E²Brain™ module proceed as follows:

1. Ensure that the safety requirements indicated in chapter 3.1.1 are observed.



Warning!

Failure to comply with the instruction below may cause damage to the board or result in improper system operation. Please refer to chapters 4 and 5 for configuration information.

2. Ensure that the board is properly configured for operation before installing.



Note...

Care must be taken when applying the procedures below to ensure that when the board is inserted it is not damaged through contact with other boards in the system.

3. To install the E²Brain™ module perform the following:

1. Orient the E²Brain™ module as appropriate to the carrier board and engage it with the carrier board.
2. Fasten all mounting screws provided with the E²Brain™ module ensuring that the standoffs are also properly fastened.
3. As appropriate, install the carrier board in the application system.

3.1.3 Removal Procedures

To remove this module proceed as follows:

1. Ensure that the safety requirements indicated in chapter 3.1.1 are observed.



Warning!

Care must be taken when applying the procedures below to ensure that when the board is removed it is not damaged through contact with other boards in the system.

2. Disconnect any interfacing cable(s) that may be connected to the module.
3. Remove all module mounting screws.
4. Disengage the module from the carrier board.
5. Reinstall the module mounting screws in the module standoffs.
6. Dispose of the module as required observing applicable environmental regulations governing the handling and disposition of this type of product.

3.2 Software Installation

Installation of the EB8245 driver software is a function of the application operating system. For further information refer to the appropriate software documentation.



Chapter **4**

Configuration



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4. Configuration

The following sections provide system integrators with detailed information for configuring the EB8245 module for operation

4.1 Board Address Map

The following table illustrates the address mapping of the EB8245.

Table 4-1: EB8245 Address Map

		FLASH WINDOW (512 kByte)	0xFFFF7 FFFF
		CAN	0xFFE8 0000
		UART D	0xFFE0 0028
		UART C	0xFFE0 0020
		Board Registers	0xFFE0 0010
		UART B	0xFFE0 0008
		UART A	0xFFE0 0000
		PCI Interrupt Ack	0xFEFE0 0000
		PCI Configuration DATA	0xFEE0 0000
		PCI Configuration Address	0xFEC0 0000
0xFEC0 0000			
0x8000 0000	PCI		
0x7C80 0000	SRAM		
0x7C00 0000	CF Register		
0x7080 0000	LPC MEM		
0x7000 0000	LPC IO		
0x0000 0000	DRAM		

0xFFFF0 0100
Reset Entry

Note...



Write access to the address area: 0x7000 0000 to 0x7BFF FFFF is only possible using byte-wide write commands.

Write access to the address area: 0x7C00 0000 to 0x7CFF FFFF is only possible using word-wide (16-bit) write commands.



4.2 Realtime Clock (RTC) Calibration Output

M2 and M3 are measurement test points for calibration measurement of the frequency of the RTC. Refer to the datasheet of the ST M41T81 for further information on the use of this output signal.

4.3 Board Control Registers

The Board Control registers may be accessed through byte-wide read and write operations.

Table 4-2: Board Control Registers

REGISTER	ADDRESS	ACCESS	
		READ	WRITE
Board-ID	0xFFE0 0010	X	
Serial Interrupt Pending Register 1	0xFFE0 0011	X	X
Software Compatibility ID	0xFFE0 0012	X	
Serial Interrupt Pending Register 2	0xFFE0 0013	X	X
Flash Bank Select	0xFFE0 0016	X	X
Watchdog Control Register	0xFFE0 0018	X	X
Interrupt Configuration Register	0xFFE0 0019	X	X
Control Register	0xFFE0 001A	X	X
Event Register	0xFFE0 001C	X	X
Serial Interrupt Mask Register 1	0xFFE0 001D	X	X
Board/Logic Revision	0xFFE0 001E	X	
Serial Interrupt Mask Register 2	0xFFE0 001F	X	X
Compact Flash Registers	0x7C00 0000 to 0x7C00 001E	X	X

4.3.1 Board ID Register

The Board ID is used to identify the EB8245 in a E²Brain™ system. The value for the EB8245 is 0x41 which is factory set and cannot be changed.

Table 4-3: Board ID Register

REGISTER NAME	BOARD ID						ACCESS	
ADDRESS	0xFFE0 0010						R	
BIT POSITION	7 ^{MSB}	6	5	4	3	2	1	0 ^{LSB}
CONTENT	BID7	BID6	BID5	BID4	BID3	BID2	BID1	BID0
DEFAULT	0	1	0	0	0	0	0	1



4.3.2 Serial Interrupt Pending Register 1

The Serial Interrupt Pending Register 1 in conjunction with the Serial Interrupt Pending Register 2 is used to identify the source of the pending interrupt request. All serial interrupts are coupled together to one CPU Interrupt (S_IRQ12). A logical 1 indicates that an interrupt has been asserted..

Table 4-4: Serial Interrupt Pending Register 1

REGISTER NAME	Serial Interrupt Pending Register 1							ACCESS	
ADDRESS	0xFFE0 0011							R	W
BIT POSITION	MSB 7	6	5	4	3	2	1	0	LSB
CONTENT	SIRQ7	SIRQ6	SIRQ5	SIRQ4	SIRQ3	SIRQ2	SIRQ1	SIRQ0	
DEFAULT	0	0	0	0	0	0	0	0	

4.3.3 Software Compatibility ID

The Software Compatibility ID will signal to the software when differences in hardware require different handling by the software. It starts with the value 0x00 and will be incremented with each change in hardware (software sensitive only). This register is set at the factory and is for use only by the boot strap loader “NetBootLoader” and the BSP software, and, as such, is not user relevant.

Table 4-5: Software Compatibility ID

REGISTER NAME	SOFTWARE COMPATIBILITY ID							ACCESS	
ADDRESS	0xFFE0 0012							R	
BIT POSITION	MSB 7	6	5	4	3	2	1	0	LSB
CONTENT	SC7	SC6	SC5	SC4	SC3	SC2	SC1	SC0	
DEFAULT	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	

4.3.4 Serial Interrupt Pending Register 2

The Serial Interrupt Pending Register 2 in conjunction with the Serial Interrupt Pending Register 1 is used to identify the source of the pending interrupt request. All serial interrupts are coupled together to one CPU Interrupt (S_IRQ12). A logical 1 indicates that an interrupt has been asserted.

Table 4-6: Serial Interrupt Pending Register 2

REGISTER NAME	Serial Interrupt Pending Register 2							ACCESS	
ADDRESS	0xFFE0 0013							R	W
BIT POSITION	MSB 7	6	5	4	3	2	1	0	LSB
CONTENT	SIRQ15	SIRQ14	SIRQ13	SIRQ12	SIRQ11	SIRQ10	SIRQ9	SIRQ8	
DEFAULT	0	0	0	0	0	0	0	0	



4.3.5 Flash Bank Select Register

The Flash bank select register is used to select the appropriate soldered Flash bank. As 8-bit wide Flash memory may only be accessed through a 512 kB window. This is the only way to address a larger size Flash memory. Using bits 0 to 5 (FBn), 64 Flash banks can be selected (64 x 512 kB = 32 MB). The default value on startup of the EB8245 is 0x00.

Table 4-7: Flash Bank Select Register

REGISTER NAME	FLASH BANK SELECT						ACCESS	
ADDRESS	0xFFE0 0016						R	W
BIT POSITION	<small>MSB</small> 7	6	5	4	3	2	1	0 <small>LSB</small>
CONTENT	res.	res.	FB5	FB4	FB3	FB2	FB1	FB0
DEFAULT	0	0	0	0	0	0	0	0

4.3.6 Watchdog Control Register

The Watchdog Control register is the interface between applications and the operating system for controlling the functioning of the Watchdog. Together with the Event Register, bit 0 (WD) and bit 2 (MC1), the possibility is provided for either hardware (e.g. Abort switch) or software (Watchdog timer) intervention in the execution of the application.



Table 4-8: Watchdog Control Register

REGISTER NAME		WATCHDOG CONTROL						ACCESS		
ADDRESS		0xFFE0 0018						R	W	
BIT POSITION	MSB	7	6	5	4	3	2	1	0	LSB
CONTENT		WD_EN	WD_R	WD_CCD	WD_TRG	WDT3	WDT2	WDT1	WDT0	
DEFAULT		0	0	n/a	0	0	0	0	0	
BIT	NAME	VAL	DESCRIPTION							
0	WDT0	0	Watchdog timeout time: Settings: WDT3 WDT2 WDT1 WDT0							
		1								
1	WDT1	0	0	0	0	0	0	1	0.5 seconds	
		1	0	0	1	0	1.5 seconds			
2	WDT2	0	0	0	1	1	2.0 seconds			
		1	0	1	0	1	3.0 seconds			
3	WDT3	0	0	1	1	0	3.5 seconds			
		1	0	1	1	1	4.0 seconds			
3	WDT3	1	1	0	0	0	4.5 seconds			
			1	0	0	1	5.0 seconds			
3	WDT3	1	1	0	1	0	5.5 seconds			
			1	1	0	0	6.0 seconds			
3	WDT3	1	1	1	0	0	6.5 seconds			
			1	1	0	1	7.0 seconds			
3	WDT3	1	1	1	1	0	7.5 seconds			
			1	1	1	1	8.0 seconds			
4	WD_TRG	0	When WD-EN (bit 7) set to 1, indicates that Watchdog timer has not been retriggered.							
		1	Causes the Watchdog to be retriggered (Resets Watchdog timer to value indicated by bits 0 and 1, and WD_TRG (bit 4) to 0)							
5	WD_CCD	0	Normal watchdog functionality							
		1	Cascade mode: when watchdog timeout occurs, an NMI will be generated, the watchdog timer resets, a further timeout will result in a system reset (when WD_R is first set to 1)							
6	WD_R	0	Causes hardware reset of system upon Watchdog timeout							
		1	Causes generation of a non-maskable interrupt upon Watchdog timeout							
7	WD_EN	0	Watchdog timer disabled							
		1	Watchdog timer enabled							
7	WD_EN	1	 <p>Note... Once the Watchdog timer is enabled it cannot be disabled except by resetting the system.</p>							



4.3.7 Interrupt Configuration Register

The interrupt configuration register defines the behaviour of the serial interrupts and also acts as an interrupt enable register for the MC2, MC3 and MC5 signal.

For the Serial interrupts, each Serial Interrupt Polarity Bit defines the polarity of a group of 4 serial interrupts. For example: SIP1 = 1 -> SIRQ[3..0] are active high, SIP1=0 -> SIRQ[3..0] are active low.

SIP1 is responsible for the behaviour of SIRQ[3..0]

SIP2 is responsible for the behaviour of SIRQ[7..4]

SIP3 is responsible for the behaviour of SIRQ[11..8]

SIP1 is responsible for the behaviour of SIRQ[15..12]

Table 4-9: Interrupt Configuration Register

REGISTER NAME		Interrupt Configuration Register						ACCESS	
ADDRESS		0xFFE0 0019						R	W
BIT POSITION		MSB 7	6	5	4	3	2	1	0 LSB
CONTENT		MC5_INT_EN	MC3_INT_EN	res.	MC2_INT_EN	SerInt-Polarity4	SerInt-Polarity3	SerInt-Polarity2	SerInt-Polarity1
DEFAULT		0	0	0	0	1	1	1	1
0	SerInt-Polarity1	0	SIRQ[3..0] are active low						
		1	SIRQ[3..0] are active high						
1	SerInt-Polarity2	0	SIRQ[7..4] are active low						
		1	SIRQ[7..4] are active high						
2	SerInt-Polarity3	0	SIRQ[11..8] are active low						
		1	SIRQ[11..8] are active high						
3	SerInt-Polarity4	0	SIRQ[15..12] are active low						
		1	SIRQ[15..12] are active high						
4	MC2_INT_EN	0	disabled						
		1	enabled						
5	res.	0	reserved						
		1	reserved						
6	MC3_INT_EN	0	disabled						
		1	enables						
7	MC5_INT_EN	0	disabled						
		1	enabled						





4.3.8 Control Register

The Control register provides access to the general purpose LED signals (LED1 and LED2), allows for the generation of a software reset of the system.

During startup, the state of Bit 0 is controlled by the Bootstrap Loader software. After the startup is completed, the Bootstrap Loader sets Bit 0 to 1.

Table 4-10:Control Register

REGISTER NAME		CONTROL					ACCESS		
ADDRESS		0xFFE0 001A					R	W	
BIT POSITION		^{MSB} 7	6	5	4	3	2	1	0 ^{LSB}
CONTENT		res.	res.	MC10	S_RST	MC9	res.	MC11	MC6
DEFAULT		n/a	n/a	0	n/a	0	n/a	0	n/a
BIT	NAME	VAL	DESCRIPTION						
0	MC6	0	Logical high on the MC6 output pin						
		1	Logical low on the MC6 output pin						
1	MC11	0	Logical high on the MC11 output pin						
		1	Logical low on the MC11 output pin						
2	res.	0	reserved						
		1							
3	MC9	0	Logical low on the MC9 output pin						
		1	Logical high on the MC9 output pin						
4	S_RST	0	no operation						
		1	Causes a software reset (S_RST) to be initiated						
5	MC10	0	Logical low on the MC10 output pin						
		1	Logical high on the MC10 output pin						
6	res.	0	reserved						
		1							
7	res.	0	reserved						
		1							



4.3.9 Event Register

The Event register is used to indicate the origin of the generation of the non-maskable interrupts caused either by a Watchdog timeout or the pressing of the Abort switch.

Table 4-11: Event Register

REGISTER NAME		EVENT						ACCESS	
ADDRESS		0xFFE0 001C						R	W
BIT POSITION		MSB 7	6	5	4	3	2	1	0 LSB
CONTENT		MC5	MC3	MC4	MC2	MC8	MC1	ALARM	WD
DEFAULT		n/a	n/a	n/a	n/a	n/a	0	0	0
BIT	NAME	VAL	DESCRIPTION						
0	WD	0	indicates that no Watchdog timeout has occurred						
		1	indicates that a Watchdog timeout has occurred						
1	ALARM	0	indicates that ALARM signal on RTC has not been asserted						
		1	indicates that ALARM signal on RTC has been asserted						
2	MC1	0	indicates that the MC1 signal has not been asserted						
		1	indicates that the MC1 signal has been asserted (This will result in a NMI being generated which can be cleared by writing a '1'.)						
3	MC8	0	indicates the status of the MC8 pin						
		1							
4	MC2	0	if MC2_INT_EN = 0, then it indicates the status of the MC2 input						
		1	if MC2_INT_EN = 1, then the falling edge of the signal on MC2 pin sets this bit to '1' and generates the MC2Int on the CPU provided it is enabled there (this may be cleared by writing a '1')						
5	MC4	0	reserved						
		1							
6	MC3	0	if MC3_INT_EN = 0, then it indicates the status of the MC3 input						
		1	if MC2_INT_EN = 1, then the falling edge of the signal on MC3 pin sets this bit to '1' and generates the MC3Int on the CPU provided it is enabled there (this may be cleared by writing a '1')						
7	MC5	0	if MC5_INT_EN = 0, then it indicates the status of the MC5 input						
		1	if MC5_INT_EN = 1, then the falling edge of the signal on MC5 pin sets this bit to '1' and generates the MC5Int on the CPU provided it is enabled there (this may be cleared by writing a '1')						



4.3.10 Serial Interrupt Mask Register 1

The Serial Interrupt Mask Registers 1 and 2 enable the generation of a CPU interrupt. Writing a '1' on the Bit SIRQ_ENx enables the generation of a CPU interrupt and enables the corresponding bit in the Serial Interrupt Pending Registers 1 and 2.

Table 4-12:Serial Interrupt Mask Register 1

REGISTER NAME	Serial Interrupt Mask Register 1							ACCESS		
ADDRESS	0xFFE0 001D							R	W	
BIT POSITION	MSB	7	6	5	4	3	2	1	0	LSB
CONTENT	SIN_EN7	SIN_EN6	SIN_EN5	SIN_EN4	SIN_EN3	SIN_EN2	SIN_EN1	SIN_EN0		
DEFAULT	0	0	0	0	0	0	0	0	0	

4.3.11 Board Logic / Revision Register

The Board Revision Register may be used to identify the hardware (BRn) and logic status of the board by the software (LRn). It is set at the factory and starts with the value 0x00 for the initial board prototypes and will be incremented with each redesign / logic release.

Table 4-13:Board Logic / Revision Register

REGISTER NAME	BOARD LOGIC/REVISION							ACCESS		
ADDRESS	0xFFE0 001E							R		
BIT POSITION	MSB	7	6	5	4	3	2	1	0	LSB
CONTENT	LR3	LR2	LR1	LR0	BR3	BR2	BR1	BR0		
DEFAULT	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	n/a	

4.3.12 Serial Interrupt Mask Register 2

The Serial Interrupt Mask Registers 1 and 2 enable the generation of a CPU interrupt. Writing a '1' on the Bit SIRQ_ENx enables the generation of a CPU interrupt and enables the corresponding bit in the Serial Interrupt Pending Registers 1 and 2.

Table 4-14:Serial Interrupt Mask Register 2

REGISTER NAME	Serial Interrupt Mask Register 2							ACCESS		
ADDRESS	0xFFE0 001F							R	W	
BIT POSITION	MSB	7	6	5	4	3	2	1	0	LSB
CONTENT	SIN_EN15	SIN_EN14	SIN_EN13	SIN_EN12	SIN_EN11	SIN_EN10	SIN_EN9	SIN_EN8		
DEFAULT	0	0	0	0	0	0	0	0	0	



4.4 UART Registers Address Mapping

4.4.1 UART A (SER1)

The following table indicate the address mapping of the UART A (SER1). For a more detailed description please refer to the EXAR XR16C2850 or XR16C2750 DUART manual.

Table 4-15: UART A General Register Set

READ MODE	WRITE MODE	ADDRESS
Receive Holding Register	Transmit Holding Register	0xFFE0 0000
n/a	Interrupt Enable Register	0xFFE0 0001
Interrupt Status Register	FIFO Control Register	0xFFE0 0002
n/a	Line Control Register	0xFFE0 0003
n/a	Modem Control Register	0xFFE0 0004
Line Status Register	n/a	0xFFE0 0005
Modem Status Register	n/a	0xFFE0 0006
Scratchpad Register	Scratchpad Register	0xFFE0 0007

Accessible only when CS A/B is logical 0.

Table 4-16: UART A Baud Rate Register Set

READ MODE	WRITE MODE	ADDRESS
LSB of divisor latch	LSB of divisor latch	0xFFE0 0000
MSB of divisor latch	MSB of divisor latch	0xFFE0 0001

Accessible only when CS A/B is logical 0 and LCR bit 7 is a logical 1.

Table 4-17: UART A Enhanced Register Set

READ MODE	WRITE MODE	ADDRESS
Trigger Level Register	Trigger Level Register	0xFFE0 0000
Feature Control Register	Feature Control Register	0xFFE0 0001
Enhanced Feature Register	Enhanced Feature Register	0xFFE0 0002
Enhanced Mode Select Register	Enhanced Mode Select Register	0xFFE0 0007
Xon-1	Xon-1	0xFFE0 0004
Xon-2	Xon-2	0xFFE0 0005
Xoff-1	Xoff-1	0xFFE0 0006
Xoff-2	Xoff-2	0xFFE0 0007

Accessible only when LCR is set to "BF" hex.



4.4.2 UART B (SER2)

The following table indicate the address mapping of the UART B (SER2). For a more detailed description please refer to the EXAR XR16C2850 or XR16C2750 DUART manual.

Table 4-18: UART B General Register Set

READ MODE	WRITE MODE	ADDRESS
Receive Holding Register	Transmit Holding Register	0xFFE0 0008
n/a	Interrupt Enable Register	0xFFE0 0009
Interrupt Status Register	FIFO Control Register	0xFFE0 000A
n/a	Line Control Register	0xFFE0 000B
n/a	Modem Control Register	0xFFE0 000C
Line Status Register	n/a	0xFFE0 000D
Modem Status Register	n/a	0xFFE0 000E
Scratchpad Register	Scratchpad Register	0xFFE0 000F

Accessible only when CS A/B is logical 0.

Table 4-19: UART B Baud Rate Register Set

READ MODE	WRITE MODE	ADDRESS
LSB of divisor latch	LSB of divisor latch	0xFFE0 0008
MSB of divisor latch	MSB of divisor latch	0xFFE0 0009

Accessible only when CS A/B is logical 0 and LCR bit 7 is a logical 1.

Table 4-20: UART B Enhanced Register Set

READ MODE	WRITE MODE	ADDRESS
Trigger Level Register	Trigger Level Register	0xFFE0 0008
Feature Control Register	Feature Control Register	0xFFE0 0009
Enhanced Feature Register	Enhanced Feature Register	0xFFE0 000A
Enhanced Mode Select Register	Enhanced Mode Select Register	0xFFE0 000F
Xon-1	Xon-1	0xFFE0 000C
Xon-2	Xon-2	0xFFE0 000D
Xoff-1	Xoff-1	0xFFE0 000E
Xoff-2	Xoff-2	0xFFE0 000F

Accessible only when LCR is set to "BF" hex.



4.4.3 UART C (SER3)

The following table indicate the address mapping of the UART C (SER3). For a more detailed description please refer to the EXAR XR16C2850 or XR16C2750 DUART manual.

Table 4-21: UART C General Register Set

READ MODE	WRITE MODE	ADDRESS
Receive Holding Register	Transmit Holding Register	0xFFE0 0020
n/a	Interrupt Enable Register	0xFFE0 0021
Interrupt Status Register	FIFO Control Register	0xFFE0 0022
n/a	Line Control Register	0xFFE0 0023
n/a	Modem Control Register	0xFFE0 0024
Line Status Register	n/a	0xFFE0 0025
Modem Status Register	n/a	0xFFE0 0026
Scratchpad Register	Scratchpad Register	0xFFE0 0027

Accessible only when CS A/B is logical 0.

Table 4-22: UART C Baud Rate Register Set

READ MODE	WRITE MODE	ADDRESS
LSB of divisor latch	LSB of divisor latch	0xFFE0 0020
MSB of divisor latch	MSB of divisor latch	0xFFE0 0021

Accessible only when CS A/B is logical 0 and LCR bit 7 is a logical 1.

Table 4-23: UART C Enhanced Register Set

READ MODE	WRITE MODE	ADDRESS
Trigger Level Register	Trigger Level Register	0xFFE0 0020
Feature Control Register	Feature Control Register	0xFFE0 0021
Enhanced Feature Register	Enhanced Feature Register	0xFFE0 0022
Enhanced Mode Select Register	Enhanced Mode Select Register	0xFFE0 0027
Xon-1	Xon-1	0xFFE0 0024
Xon-2	Xon-2	0xFFE0 0025
Xoff-1	Xoff-1	0xFFE0 0026
Xoff-2	Xoff-2	0xFFE0 0027

Accessible only when LCR is set to "BF" hex.





4.4.4 UART D (SER4)

The following table indicate the address mapping of the UART D (SER4). For a more detailed description please refer to the EXAR XR16C2850 or XR16C2750 DUART manual.

Table 4-24: UART D General Register Set

READ MODE	WRITE MODE	ADDRESS
Receive Holding Register	Transmit Holding Register	0xFFE0 0028
n/a	Interrupt Enable Register	0xFFE0 0029
Interrupt Status Register	FIFO Control Register	0xFFE0 002A
n/a	Line Control Register	0xFFE0 002B
n/a	Modem Control Register	0xFFE0 002C
Line Status Register	n/a	0xFFE0 002D
Modem Status Register	n/a	0xFFE0 002E
Scratchpad Register	Scratchpad Register	0xFFE0 002F

Accessible only when CS A/B is logical 0.

Table 4-25: UART D Baud Rate Register Set

READ MODE	WRITE MODE	ADDRESS
LSB of divisor latch	LSB of divisor latch	0xFFE0 0028
MSB of divisor latch	MSB of divisor latch	0xFFE0 0029

Accessible only when CS A/B is logical 0 and LCR bit 7 is a logical 1.

Table 4-26: UART D Enhanced Register Set

READ MODE	WRITE MODE	ADDRESS
Trigger Level Register	Trigger Level Register	0xFFE0 0028
Feature Control Register	Feature Control Register	0xFFE0 0029
Enhanced Feature Register	Enhanced Feature Register	0xFFE0 002A
Enhanced Mode Select Register	Enhanced Mode Select Register	0xFFE0 002F
Xon-1	Xon-1	0xFFE0 002C
Xon-2	Xon-2	0xFFE0 002D
Xoff-1	Xoff-1	0xFFE0 002E
Xoff-2	Xoff-2	0xFFE0 002F

Accessible only when LCR is set to "BF" hex.



4.5 IRQ Routing

The EPIC (Embedded Programmable Interrupt Controller) of the MPC8245 (CPU) supports 16 external IRQs. The IRQ routing and its corresponding MPC8245 Interrupt Vector/Priority Registers are listed below.

Table 4-27: IRQ Routing

IRQ NAME	SOURCE	MPC8245 I V/P REGISTER
IRQ0	ALARM	SVPR0
IRQ1	UART-A	SVPR1
IRQ2	UART-B	SVPR2
IRQ3	INTA# (PCI)	SVPR3
IRQ4	INTB# (PCI)	SVPR4
IRQ5	INTC# (PCI)	SVPR5
IRQ6	INTD# (PCI)	SVPR6
IRQ7	TEMP_INT (Temperature Interrupt)	SVPR7
IRQ8	CF-INT	SVPR8
IRQ9	MC5	SVPR9
IRQ10	UART-C	SVPR10
IRQ11	UART-D	SVPR11
IRQ12	Serial IRQ	SVPR12
IRQ13	MC2	SVPR13
IRQ14	MC3	SVPR14
IRQ15	CAN	SVPR15

4.6 Real-time Clock

Access to the real-time clock (RTC) is effected via the I2C bus. The RTC uses address 0xD0. For more detailed information please refer to the manuals for the ST - Microelectronics M41T81 and the Motorola MPC 8245 (I2C - Bus).

Table 4-28: Register Map RTC M41T81

ADR (HEX)	ADDRESS BITS								FUNCTION RANGE IN BCD FORMAT
	D7	D6	D5	D4	D3	D2	D1	D0	
00	0.1 Seconds				0.01 Seconds				Seconds: 00 - 99
01	ST	10 Seconds			Seconds				Seconds: 00 - 59
02	0	10 Minutes			Minutes				Minutes: 00 - 59
03	CEB	CB	10 Hours		Hours				Century: 0 - 1 Hours: 00 - 23
04	0	0	0	0	0	Day			Day: 00 - 07
05	0	0	10 Date		Date				Date: 01 - 31
06	0	0	0	10M.	Month				Month: 01 - 12
07	10 Years				Year				Year: 00 - 99
08	OUT	FT	S	Calibraton					Control:
09	0	BMB4	BMB3	BMB2	BMB1	BMB0	RB1	RB0	Watchdog:
0A	AFE	SQWE	ABE	AI 10M	Alarm Month				Alarm Month: 01 - 12
0B	RPT4	RPT5	AI 10 Date		Alarm Date				Alarm Date: 01 - 31
0C	RPT3	HT	AI 10 Hour		Alarm Hour				AI Hour: 00 - 23
0D	RPT2	Alarm 10 Minutes			Alarm Minutes				AI Min: 00 - 59
0E	RPT1	Alarm 10 Seconds			Alarm Seconds				AI Sec: 00 - 59
0F	WDF	AF	0	0	0	0	0	0	Flags:
10	0	0	0	0	0	0	0	0	Reserved:
11	0	0	0	0	0	0	0	0	Reserved:
12	0	0	0	0	0	0	0	0	Reserved:
13	RS3	RS2	RS1	RS0	0	0	0	0	SQW:



Legend for Table 4-22

- 0 = Must set to '0'
- ABE = Alarm in battery back-up mode enable bit
- AF = Alarm flag (read only)
- AFE = Alarm flag enable flag
- BMBn = Watchdog multiplier bit(s)
- CB = Century bit
- CEB = Century enable bit
- FT = Frequency test bit
- HT = Halt update bit
- OUT = Output level
- RBn = Watchdog resolution bit(s)
- RPTn = Alarm repeat mode bit(s)
- RSn = SQW frequency
- S = Sign bit
- SQWE = Square wave enable
- ST = Stop bit
- WDF = Watchdog flag (read only)



Note...

When the RTC has once been stopped due to low voltage, it is necessary to re-initialize the "Seconds" "Minutes" and "Hours" registers before it will run again.



4.7 CompactFlash

Write access to the CompactFlash address area is only possible using word-wide (16-bit) write commands.

Table 4-29: CompactFlash Register

REGISTER	READ/WRITE	ADDRESS
Data Register	R/W	0x7C00 0000
Error Register	R	0x7C00 0002
Feature Register	W	0x7C00 0002
Sector Count Register	R/W	0x7C00 0004
Sector Number Register	R/W	0x7C00 0006
Cylinder Low Register	R/W	0x7C00 0008
Cylinder High Register	R/W	0x7C00 000A
Drive/Head Register	R/W	0x7C00 000C
Status Register	R	0x7C00 000E
Device Control Register	W	0x7C00 000E
Alternate Status Register	R	0x7C00 001C
Digital Output Register	W	0x7C00 001C
Card Drive Address Register		0x7C00 001E

4.8 EEPROM

Access to the EEPROM is effected via the I2C bus of the MPC8245. The EEPROM uses the I2C address 0xA0. Write protection is achieved by installing 0 ohm resistor R147 and removing 0 ohm resistor R156. Default is unprotected.

For more detailed information please refer to the manuals for the MICROCHIP 24LC64 or Catalyst 24WC64, and the MOTOROLA MPC8245 (I2C bus).

4.9 Digital Temperature Sensor, LM75

Access to the onboard digital temperature sensor (DTS) is effected via the I2C bus of the MPC8245. The DTS uses the I2C address 0x90.

For more detailed information please refer to the manuals for the National Semiconductor LM75 and the MOTOROLA MPC8245 (I2C bus).





Chapter

5

NetBootLoader



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5. NetBootLoader

This E²Brain™ module is delivered with the NetBootLoader software already programmed into the onboard soldered Flash memory. The NetBootLoader itself is a software utility which initializes the module for operation before turning control over to either an application or to an operator. This software also provides the capability to monitor and control the operation of the NetBootLoader itself, display system status information, to program executable code and data to the Flash memory, and to load and start application software.

To attain full operational capability, the NetBootLoader FLASH must be programmed by the user with application software. Once the application has been programmed to Flash memory, the NetBootLoader will support the complete boot operation. The following chapters describe the functioning of the NetBootLoader and how to program the Flash memory.



Note...

The following description assumes a standard CPU board with appropriate hardware. In the event such hardware is not available, disregard the text that applies to the missing hardware and proceed as appropriate.

5.1 General Operation

Upon power on or a system reset, the NetBootLoader is started. The CPU board is configured for operation and control is either passed to an application or an operator. In the event a valid application has been programmed into the Flash memory and no operator intervention takes place, the application is copied from FLASH into SDRAM and control is passed to the application. If the NetBootLoader does not find a valid application or operator intervention has occurred, control is passed to the operator. The operator now has control to determine the system status, make configuration changes, read or program the Flash memory, or to restart or shut down the system.

The operator command interfacing with the NetBootLoader is accomplished either via the TERM serial port or the Ethernet port. During the boot operation a command interpreter is started which allows the operator to input commands to the NetBootLoader. Prior to interfacing via the Ethernet port the network must be configured. This is done via the TERM port.

5.2 NetBootLoader Interfaces

There are four possibilities to interface with the NetBootLoader:

- Via the MC1 (Abort) signal
- Via the TERM serial interface
- Via the SER0 serial interface
- Via the Ethernet interface

Gaining access to the NetBootLoader is a function of the contents of the Flash memory and the “BootWaitTime” setting. If there is no valid application programmed into the Flash memory, the boot operation automatically terminates after the module has been initialized and control is passed to the command interpreter. If there is a valid application in the Flash memory the boot operation is delayed according to the setting of the boot wait time, and the MC6 (LED1) output signal is alternately asserted indicating that the boot operation is in a wait state. During this time the operator may intervene in the boot operation either by asserting the MC1 (Abort) signal, entering the “abort” command via the TERM interface, or by performing a successful telnet login via the Ethernet interface. If the operator does not intervene, the boot operation is continued after the boot wait time has been exceeded.



5.2.1 MC1 (Abort) Signal

The MC1 (Abort) signal is routed to the EB8245 carrier board via the System Interface (CON1 connector) and, if made available on the carrier, provides the operator with the ability to directly terminate the boot operation during the boot wait time which is indicated by the alternately asserted MC6 (LED1) signal. This is the sole purpose of the MC1 (Abort) signal during the NetBootLoader operation.

5.2.2 TERM Serial Interface

The TERM serial port, if realized on the carrier board, is used to provide direct operator interfacing to the NetBootLoader. As soon as the CPU board has been initialized this port is activated and the operator may input commands. During the boot wait time the operator may terminate the boot operation and take control of the NetBootLoader. Once the boot wait time is exceeded the command interpreter is deactivated and the operator no longer has access to the NetBootLoader.

The TERM serial interface may either be directly connected to a terminal device or may interface with a terminal emulator.

5.2.3 SER0 Serial Interface

The SER0 serial port is used to provide the NetBootLoader with the ability to access Motorola S-Records for programming an application to FLASH. No command interpreter is available for this interface.

5.2.4 Ethernet Interface

The Ethernet interface provides the capability of remotely interfacing with the NetBootLoader. Prior to using this interface it is necessary to configure the NetBootLoader network settings. This is accomplished via the TERM interface. Once the network settings have been made, the remote operator has the same capabilities as with the TERM interface. During the boot wait time the operator gains control of the NetBootLoader by logging into it via the Ethernet interface. This causes the boot operation to be terminated and gives control to the remote operator.

The Ethernet interface uses the telnet protocol for operator interfacing with the NetBootLoader. In addition to the operator interface via Ethernet, the NetBootLoader also uses the Ethernet interface for ftp server access.

5.3 NetBootLoader Functions

In addition to initializing the CPU board for operation and the loading and starting of applications, the NetBootLoader provides the following operator monitor and control functions:

- NetBootLoader control
- system status monitoring
- ftp server access
- FLASH reading and programming operations
- Motorola S-Record acquisition

These functions are described in detail in the following chapters.



NOTE ...

The command title (CMD TITLE) is expressed in capital letters and is not the same as the syntax of the command. The command syntax is always written using small letters



5.3.1 NetBootLoader Control

The NetBootLoader provides various functions for controlling the operation of the NetBootLoader itself as well as the setting of operational parameters. The following table provides an overview of available NetBootLoader control functions.

Table 5-1: NetBootLoader Control Commands

CMD TITLE	ALIAS	FUNCTION	REMARKS
ABORT	-	Terminate boot wait	
BW	Boot Wait	Set or display BootWaitTime	
HELP or ?	-	Display online HELP pages	
LOGOUT	-	Terminate telnet session	
NET	-	Set network parameters	Must be set before attempting telnet login
PASSWD	Password	Set telnet password	Must be set before attempting telnet login
PF	Port Format	Set serial port parameters	Used for both TERM and SER0 ports
RS	Reset	Resets system	

5.3.2 System Status Monitoring

The NetBootLoader provides various functions for monitoring the overall status of the system during the operation of the NetBootLoader. The following table provides an overview of available system status monitoring functions.

Table 5-2: System Status Monitoring Commands

CMD TITLE	ALIAS	FUNCTION	REMARKS
CHECK	-	Application validation	Verifies validity of user image programmed to FLASH
INFO	-	Display system information	
MD	Memory Display	Display memory contents	Applies to all visible memory
PCI	-	Display PCI device information	
PING	-	Verify network status	
VER	Version	Display version number of NetBootLoader	



5.3.3 ftp Server Access

The NetBootLoader provides various functions for interfacing with an ftp server. The following table provides an overview of available ftp server functions.

Table 5-3: ftp Server Commands

CMD TITLE	ALIAS	FUNCTION	REMARKS
BYE	-	Terminate session with ftp server	
CD	Change Directory	Change ftp server directory	
GET	-	Download a file from ftp server	Only for executable applications. Data buffer is target.
LOGIN	-	Login to ftp server	
LS	List Directory	List ftp server directory	Lists contents of directory.
PUT	-	Upload a file to ftp server	Data buffer is source.
PWD	Print Working Directory	Display current ftp server directory	Lists name of directory

5.3.4 FLASH Operation

The NetBootLoader provides various functions for performing operations with Flash memory. The following table provides an overview of available FLASH operation functions.

Table 5-4: FLASH Operation Commands

CMD TITLE	ALIAS	FUNCTION	REMARKS
CLONE	-	Program NetBootLoader to FLASH	Uses data buffer or socket as source
LF	Load FLASH	Program application to FLASH	Uses data buffer as source
SF	Store FLASH	Reads FLASH to data buffer	Uses data buffer as target

5.3.5 Motorola S-Records

The NetBootLoader provides one function for acquiring Motorola S-Records. The following table provides an overview of this function.

Table 5-5: Motorola S-Records Commands

CMD TITLE	ALIAS	FUNCTION	REMARKS
SL	SLoad	Download Motorola S-Records	Uses data buffer as target





5.4 Operating the NetBootLoader

5.4.1 Initial Setup

The CPU board is delivered with the NetBootLoader already installed in the onboard soldered FLASH and is ready for operation. However, in order for the CPU board to be used in a system, application software must be made available for use. This is accomplished by programming the application also to the onboard soldered Flash memory where the NetBootLoader is located.

Upon initial power up the NetBootLoader is started automatically. As soon as the NetBootLoader has completed initialization of the CPU board, it checks to see if there is a valid application programmed in FLASH and at the same time initiates a command interpreter which the operator can access either via the TERM or telnet interfaces. If there is no valid application in memory, the NetBootLoader terminates the boot operation, and waits for operator intervention. As this is the case when the CPU board is first powered up, the operator now has the opportunity to program an application.

Prior to programming an application it may be necessary to configure the NetBootLoader or perform other functions depending on the user's application development environment or application requirements. Once this has been accomplished and the application has been programmed, the CPU board is ready for operation.

The following chapters provide information on how to set up and operate the NetBootLoader itself, initiation of the telnet interface, and how to program an application to FLASH.

5.4.2 Accessing the NetBootLoader

Initial access to the NetBootLoader can only be achieved via the TERM interface. Prior to using the telnet interface, the Ethernet parameters must be set and this can only be accomplished initially via the TERM interface. Once valid Ethernet parameters and the telnet login password have been set, the telnet interface is available for operation.

Use of the TERM interface requires either a terminal or a terminal emulator. Use of the telnet interface requires a remote telnet login to the NetBootLoader.

Availability of the command interpreter depends on the system status. If there is no valid application programmed, the command interpreter is available as long as the operator requires it. If a valid application is programmed, the command interpreter is only available for the duration of the boot wait time. If the operator requires the command interpreter for a longer time he must terminate the boot operation before the boot wait time is exceeded.

Upon initiation of the command interpreter, a prompt is sent to the TERM interface and commands may be entered. To gain access to the NetBootLoader from a remote location via Ethernet a telnet login must be performed. If the boot wait time has not been exceeded, a telnet login automatically terminates the boot operation and a command prompt is sent to the telnet remote interface.

Once the operator has control of the NetBootLoader, he may perform any required action. To continue with the operation of the CPU board, the system must either be cold started or the operator must issue a "reset" command. In either event, the NetBootLoader is restarted and the boot operation begins anew.



5.4.3 NetBootLoader Configuration

There are several NetBootLoader commands which provide the operator with the capability to configure specific parameters which are used by the NetBootLoader for interfacing operations. These commands are:

- BW (BootWait)
- NET
- PASSWD
- PF (Port Format)

Default settings are available for all the above commands except for “net” which is dependent on the application environment.

5.4.3.1 BW

This command is used to display or set the actual boot wait time used by the NetBootLoader to delay the boot operation before proceeding with the loading and starting of an application. If this time is set too short it may only be possible to gain access to the NetBootLoader via the MC1 (Abort) signal.

The BootWaitTime value is stored in the boot section of the serial EEPROM. This section is validated with a CRC code to avoid the setting of random parameters.



Note ...

If the CRC of the boot section is not valid, changing the BootWaitTime will have no effect because the “bw” command does not validate an invalid CRC. In this case, a default timing of 5 seconds is always used.

To validate an invalid CRC, an operating system utility must be used, or, alternatively, the “-f” option of the “bw” command must be issued.



Warning !!!

Using the “bw -f” command to validate invalid entries may adversely impact the operation of the operating system.

5.4.3.2 NET

This command is used to set or display the parameters for the configuration of the Ethernet interface of the CPU board. The Ethernet interface is only available after these settings have been made. Once these settings have been made, the system must be cold started or reset for them to take effect.

5.4.3.3 PASSWD

This command is used to set the password used by the NetBootLoader for the operation of the telnet interface. No password is required for access from the TERM interface.



5.4.3.4 PF

This command is used to set the port parameters for the TERM and SER0 serial interfaces only for the current operator session. The next system restart will cause these settings to revert to the default settings of: 9600 Baud, 8 bits per character, 1 stop bit, and no parity. This is done to preclude a system lockout when restarting due to incompatible settings.

5.4.4 telnet Login

A telnet login to the NetBootLoader is only possible during the boot wait time and only after the Ethernet network parameters have been set.

To effect a telnet login the operator performs the standard telnet login procedure during the boot wait time. The NetBootLoader responds by suspending the boot wait and requests a login password. The operator then enters a password. If the password is valid, the boot wait is terminated and the operator can now access the NetBootLoader. If the password is invalid, the telnet login procedure is terminated and the boot operation continues.

In the case of an invalid password, the login procedure may be repeated as often as required within the boot wait time. Once the boot wait time is exceeded, a telnet login is no longer possible.

5.4.5 FLASH Operations

To achieve an operable system for an application, the application software must be programmed to FLASH. The NetBootLoader supports the programming of the application to FLASH. In addition to this, it also supports the updating of the NetBootLoader itself as well as data transfer from the FLASH to the data buffer and from the data buffer to an ftp server. The following chapters provide information on performing the various types of FLASH operations.

5.4.5.1 FLASH Offsets

All FLASH is treated as one uniform FLASH, regardless of the physical addresses of the devices involved. All offsets are based from the beginning of the FLASH area. This means that 0x0 is the beginning of the first FLASH bank. The NetBootLoader itself is located at the beginning of the FLASH area and for this reason this area cannot be used for application image programming. To display an overview of the current FLASH organization use the "info" command.

If the application image is an operating system (which is the default case), it must be programmed without an offset. When such an image is programmed to FLASH, the image length and CRC information is also programmed along with the image to FLASH. This information is used by the NetBootLoader to determine the validity of the image during the boot operation. During system startup, a valid image is copied to SDRAM address 0x0 and started at offset 0x100 after the boot wait time is exceeded.

If an offset is specified, the image will be programmed exactly at this offset without adding length or CRC information. This option is intended for the storing of configuration information which is required to be located in FLASH.

5.4.5.2 Programming an Application

The application image itself must be compiled and linked to run from the SDRAM base address 0x0 of the CPU. The image must contain executable PPC code at offset 0x100 which is the usual case with ROM/Flash images.



Gaining access to the image for programming to FLASH depends on where it is located. The NetBootLoader can access three different sources for images:

- ftp server
- Motorola S-Records
- memory within the visible address range of the CPU board

The NetBootLoader uses a single data buffer for downloading an image from an ftp server or an image as Motorola S-Records. These images must first be downloaded to the data buffer prior to being programmed to FLASH. An image located within the visible address range of the CPU board is directly accessible for programming.

To access an image located on an ftp server, the “get” command is used. To perform Motorola S-Record acquisition, the “sl” (SLoad) command is used. Once the image is in the data buffer, the FLASH is programmed using the “lf” (Load Flash) command. For an image within visible memory, the “lf” (LoadFlash) command is used to program directly to FLASH.

5.4.5.3 ftp Server Access

To gain access to an application image file stored on an ftp server the Ethernet interface is used. Images are downloaded to the data buffer using the ftp protocol. To use this interface the Ethernet parameters must first be set and then the system must be restarted. During boot wait the operator must gain control of the NetBootLoader and perform an ftp server login. After a successful login, the operator then locates the image file required and downloads it to the data buffer. As with any type of server session, the operator should logout when the session is finished.



Note ...

The commands “get” and “ls” use the same data buffer. Therefore if an “ls” command is issued after a “get” command the data buffer will be overwritten. If an “lf” command follows the “ls” the NetBootLoader refuses to program the overwritten data buffer to the FLASH.

5.4.5.4 Motorola S-Records

The NetBootLoader will also accept Motorola S-Records as an application image. The “sl” command accepts S1, S2 and S3 records. Operation is terminated by the appropriate S9, S8 or S7 record. Other types of records are ignored.

The checksum of every record except end records is checked. Bad records are rejected by the NetBootLoader. The address range of every record is also checked. Records which fall outside of the internal buffer are rejected.

The records must be 0-based. This means that it’s address must correspond to the address where they will be loaded in the data buffer relative to its start. If necessary, the base address can be modified with the -o option of the “sl” command.



Note ...

If the data buffer is programmed to FLASH without the -o option (program a startable image) the downloaded image is copied to RAM during startup and is executed there. For this reason application images which require to be programmed must start at the address 0x0.



The image must start at the absolute address 0x0 and must contain executable PPC code at the absolute address 0x100. If S1 or S2 record input is preferred, please note that these records only include 16 and 24-bit wide addresses. If no switch to another record type is included it must be ensured that the code is not larger than the address range covered.

**Note ...**

Neither the “s” nor “f” command can be used to program Motorola S-Records to RAM areas.

For accessing the Motorola S-Records, both the TERM and SER0 interfaces can be used. The MC6 (LED1) signal is asserted alternately at a low rate while downloading indicating that the transfer is in progress. The transfer itself may take several minutes to complete.

Ensure that the XON/XOFF protocol is used on the host side. This is a fixed setting and cannot be changed. Additionally, ensure that the host does not stop transmission after a number of lines (e.g. OS-9: use the ‘nopause’ attribute).

The TERM and SER0 serial interface parameters can be modified with the “pf” command.

5.4.6 Updating the NetBootLoader

In addition to programming an application to FLASH, the NetBootLoader itself can be updated. The new version of the image is made available via an ftp server.

5.4.6.1 Updating With an Image Loaded Via an ftp Server

The image is downloaded in the same way as an application image (refer to chapter 5.4.5.3). The new version of NetBootLoader image is then programmed using the “clone -n” command.

5.4.7 Uploading a FLASH Area

The NetBootLoader also has the possibility to upload certain areas of the FLASH to a host using the Ethernet interface. To use this interface the Ethernet parameters must first be set and then the system must be restarted. During boot wait the operator must gain control of the NetBootLoader and perform an ftp server login. After a successful login, the operator then stores the FLASH area to be uploaded to the local data buffer using the “sf” command. Using the “put” command transfers the contents of the data buffer to the ftp server. As with any type of server session, the operator should logout when the session is finished.

5.5 Plug and Play

On the CPU board the NetBootLoader includes “Plug and Play” functionality. This ensures that the board is completely initialized and that all resources necessary for PCI devices (addresses, interrupts etc.) are assigned automatically. This important feature has the advantage that conflicts do not arise when PCI devices are added or removed. Furthermore, the operating system itself does not include the board initialization code.



5.6 Porting an Operating System to the CPU Board

The image for the absolute address 0x0 should be linked with an entry point at the absolute address 0x100.

One should not attempt to reassign the PCI BAR registers. The assigned values should be read back and these should always be used in the drivers.

The “interrupt line” field in the PCI configuration header is initialized with the IRQ line number to which the INTA of the device is routed.

It is not necessary to rewrite the “EUMBBAR” field in the KAHLUA (MPC 8240) configuration space as this has already been done by the NetBootLoader. The existing value should be used.

Downloaded images are never executed from the FLASH due to the fact that on the CPU board it is paged. The programmed image is always downloaded to SDRAM, the absolute address 0x0 being downloaded first. There is no configuration option available to amend this process. If it is necessary to relocate the image to another address after download, simply add a small assembly routine at the beginning of the code which will move the image to the correct address.



5.7 Commands

The following commands are available with the NetBootLoader. Where an ellipsis (...) appears in the command syntax it means that the command is continued from the previous line. Observe any spaces that may be between the ellipsis and the remainder of the command.

ABORT

FUNCTION:	Terminate the NetBootLoader boot operation
SYNTAX:	abort
DESCRIPTION:	This command is used by the operator to terminate the boot operation during the boot wait time to allow the operator to perform other NetBootLoader operations. To be asserted it must be issued during the boot wait time which is indicated by the alternating assertion of the MC6 (LED1) signal.

BW

FUNCTION:	Set or display the parameters of the boot wait function of the NetBootLoader
SYNTAX:	bw [<time> -f] where: bw command <time> parameter: value: seconds 1, 2, 5, 10, 20, 50 -f option: force CRC update



BW

DESCRIPTION:	<p>The command “bw” displays the parameter “<time>” setting.</p> <p>The parameter “<time>” stipulates the waiting time in seconds that the boot operation is delayed before the application is loaded and started. No values other than these are supported.</p> <p>Bear in mind when setting the boot wait time that the MC6 (LED1) signal is asserted alternately at the rate of two times a second. Therefore, if the boot wait is set to 1 second the MC6 signal will only be alternately asserted two times.</p> <p>The option “-f” is used to force updating of the CRC value of boot section of the EEPROM.</p> <p>For further information refer to chapter 5.4.3.1.</p>
USAGE:	<p>Display setting of “<time>” parameter</p> <p>COMMAND / RESPONSE:</p> <p>bw WaitTime: 20</p> <hr/> <p>Set boot wait time to 50 seconds</p> <p>COMMAND / RESPONSE (none):</p> <p>bw 50</p>

BYE

FUNCTION:	<p>Terminate an ftp server session</p>
SYNTAX:	<p>bye</p>
DESCRIPTION:	<p>An ftp server session which has been established with the command “login” is terminated with the command “bye”.</p>





CD

FUNCTION:	Change the current ftp server directory
SYNTAX:	cd <new-path> where: cd command <new-path> parameter: string new directory path
DESCRIPTION:	<p>If an ftp server session has been established with the “login” command, the command “cd” is used to change the current ftp server directory.</p> <p>The argument “<new-path>” may be an absolute or relative path. The format depends on what the server accepts. For example, UNIX hosts require that the directory names must be entered exactly in the same case.</p>

CHECK

FUNCTION:	Verify validity of application programmed to FLASH
SYNTAX:	check
DESCRIPTION:	When an application is programmed to FLASH, a CRC is performed and the results are stored in FLASH along with the application. The “check” command is used to verify that the current application image in FLASH is valid.
USAGE:	Veriy valid application is stored in FLASH COMMAND / RESPONSE: check Check userimage CRC: ok



CLONE

FUNCTION:	Program the NetBootLoader to FLASH
SYNTAX:	<p>clone [-n]</p> <p>where:</p> <p>clone command</p> <p>-n option:</p> <p> program from data buffer</p>
DESCRIPTION:	<p>To update the NetBootLoader itself, the command “clone” is used. The application image source for programming is the data buffer. The image must first be downloaded to the data buffer from an ftp server. To program from the data buffer, the command “clone -n” is used. The new image is checked for validity. If an image is invalid, the update is aborted. Additionally, the operation must be confirmed by typing the word “yes”. Any other or no input will cancel the operation.</p>
USAGE:	<p>Program NetBootLoader (normal operation)</p> <p>COMMAND / RESPONSE:</p> <pre>NetBtLd> clone -n clone: Fixup FLASH info from ftp buffer This will overwrite the current ... NetBootLoader, are you sure? [no] yes clone: System transferred; Start again, ... assure that Bootjumper is removed. NetBtLd></pre> <p>Note: When responding to the overwrite query, “yes” must be spelled out. Any other response will terminate the cloning operation.</p>



CLONE

Program NetBootLoader (image not valid)

COMMAND / RESPONSE:

```
NetBtLd> clone -n
```

```
clone: Fixup FLASH info from ftp buffer
Image length invalid, image is damaged,
abort.
```

```
NetBtLd>
```

GET

FUNCTION:	Download file from ftp server
SYNTAX:	<pre>get <filename></pre> <p>where:</p> <pre>get command <filename> parameter: string name of image file to be downloaded, or path and name of image file to be downloaded</pre>
DESCRIPTION:	<p>To download a file from the ftp server to the local data buffer, the command “get” is used. A successful ftp server login must be carried out before a file can be downloaded and the file must be in binary format.</p> <p>The argument “<filename>” must refer to an existing and accessible file on the server and the syntax must follow the requirements on the server, e.g. case sensitiveness. The argument may also include a path specification, if the server supports this.</p>



HELP or ?

FUNCTION:	Display online help pages
SYNTAX:	help ?
DESCRIPTION:	<p>This command displays the online help pages. The display of the help text varies between the different CPU's reflecting their differences.</p> <p>The syntax of every command and a brief description is shown. The display output pauses after every page. The output can be continued with any key. Entering a "." (period) aborts the help function.</p>

INFO

FUNCTION:	Display system information
SYNTAX:	info
DESCRIPTION:	<p>The command "info" is used to display an information summary for the running system. The CPU type, the board type, and the detected FLASH layout are displayed.</p>





LF

FUNCTION:	Load Flash
SYNTAX:	<pre>lf [-o[=<offset>] [-k]] ... [-m[=<adr>] -l[=<len>]]</pre> <p>where:</p> <ul style="list-style-type: none"> lf command -o option: offset <offset> parameter: value: hexadecimal program to FLASH offset of ... -k option: keep retain surrounding contents -m option: memory (address) <adr> parameter: value: hexadecimal absolute address of image to be programmed -l option: length <len> parameter: value: hexadecimal length of image to be programmed
DESCRIPTION:	<p>Without parameters, the FLASH is programmed using the contents of the data buffer. If no image is available in the data buffer, the FLASH programming is terminated.</p> <p>If no offset option (“-o”) is specified the image is considered to be valid and is therefore added along with CRC and length information.</p> <p>If the CRC is determined to be valid during the next startup, the image is copied to the absolute address 0x0 and started at 0x100 after the boot wait time has been exceeded.</p> <p>Normally, the local data buffer holds the image to be programmed. However, if the “-m” and “-l” parameters are specified, the image is programmed from the absolute address specified.</p> <p>If “<offset>” is specified, the contents are programmed exactly at this offset in FLASH. No length and no CRC information is added.</p> <p>The “-k” option can be specified to prevent deletion of the surrounding FLASH contents.</p>



LF

DESCRIPTION:	<p>FLASH memory can only be erased sector-wise. If an image is programmed to a certain offset with the “-o” option, at least this sector (and maybe one or more of the following sectors depending on the size of the image) will be erased. The “-k” option can be used to retain the surrounding data, however, this slows down the operation significantly.</p> <p>To achieve fast programming of parameter images without destroying other FLASH contents, the data should be placed at a sector boundary and the sector(s) must not contain any other data or executable images. If organized this way, use of the “-k” option can be avoided.</p> <p>Note: The “lf” command cannot be used to program the NetBootLoader.</p>
USAGE:	<p>Program FLASH from data buffer and add CRC and image length</p> <p>COMMAND / RESPONSE (none):</p> <p>lf</p>
	<p>Program FLASH from data buffer to offset 0xF4240</p> <p>COMMAND / RESPONSE (none):</p> <p>lf -o=f4240</p>
	<p>Program FLASH from visible address at 0x87000000 for length of 0x123456</p> <p>COMMAND / RESPONSE (none):</p> <p>lf -m=87000000 -l=123456</p>
	<p>Program FLASH from data buffer to offset 0xF4240 and retain adjacent FLASH contents</p> <p>COMMAND / RESPONSE (none):</p> <p>lf -o=f4240 -k</p>



LOGIN

FUNCTION:	Initiate ftp server session
SYNTAX:	<pre>login <ip-of-host> <username> [<password>]</pre> <p>where:</p> <pre>login command <ip-of-host> parameter: value: numerical string IP address of host: nnn.nnn.nnn.nnn <username> parameter: value: string ftp server "username" <password> parameter: value: string user's password</pre>
DESCRIPTION:	The command "login" is used to establish an ftp server session. The "<ip-of-host>" must be specified as four numbers separated by single dots. The "<password>" parameter is not necessary if the server does not request one.
USAGE:	Initiate ftp server session COMMAND / RESPONSE: <pre>login 192.168.47.12 johndoe mypassword</pre> (Response is dependent on the server accessed)

LOGOUT

FUNCTION:	Terminate telnet session with NetBootLoader
SYNTAX:	<pre>logout</pre>
DESCRIPTION:	A remote telnet session will be terminated with the command "logout". No application is loaded and started if the session is terminated with "logout". The NetBootLoader waits for a new session to be initiated or for a command entry from the serial console.



LS

FUNCTION:	Display listing of the current ftp server directory
SYNTAX:	ls
DESCRIPTION:	To display a listing of the current ftp server directory the command “ls” is used. This command downloads the listing to the data buffer and then the listing is displayed. Any previously loaded image in the data buffer is overwritten. If an attempt is then made to program the FLASH after the “ls” command has been issued it will fail.

MD

FUNCTION:	Display visible memory
SYNTAX:	md [<adr>] where: md command <adr> parameter: value: hexadecimal starting address of a visible memory area
DESCRIPTION:	To display a visible memory area the command “md” is used. The first time the command “md” is issued, visible memory contents starting at the address 0x0 are displayed if no “<adr>” parameter is used. If issued again without the “<adr>” parameter, the display starts with the end address of the previous display. Data is displayed as hexadecimal 32-bit words and as ASCII dump.





NET

FUNCTION:	Set or display the parameters for the Ethernet interface														
SYNTAX:	<pre>net [<ip-addr>][-netmask <netmask>] ...[-gw <gateway>][-f]</pre> <p>where:</p> <table style="margin-left: 20px;"> <tr> <td>net</td> <td>command</td> </tr> <tr> <td><ip-addr></td> <td>parameter: value: numerical string IP address of CPU board: nnn.nnn.nnn.nnn</td> </tr> <tr> <td>-netmask</td> <td>option: netmask</td> </tr> <tr> <td><netmask></td> <td>parameter: value: numerical string netmask of CPU board: nnn.nnn.nnn.nnn</td> </tr> <tr> <td>-gw</td> <td>option: gateway</td> </tr> <tr> <td><gateway></td> <td>parameter: value: numerical string gateway address for network: nnn.nnn.nnn.nnn</td> </tr> <tr> <td>-f</td> <td>option: force CRC update</td> </tr> </table>	net	command	<ip-addr>	parameter: value: numerical string IP address of CPU board: nnn.nnn.nnn.nnn	-netmask	option: netmask	<netmask>	parameter: value: numerical string netmask of CPU board: nnn.nnn.nnn.nnn	-gw	option: gateway	<gateway>	parameter: value: numerical string gateway address for network: nnn.nnn.nnn.nnn	-f	option: force CRC update
net	command														
<ip-addr>	parameter: value: numerical string IP address of CPU board: nnn.nnn.nnn.nnn														
-netmask	option: netmask														
<netmask>	parameter: value: numerical string netmask of CPU board: nnn.nnn.nnn.nnn														
-gw	option: gateway														
<gateway>	parameter: value: numerical string gateway address for network: nnn.nnn.nnn.nnn														
-f	option: force CRC update														
DESCRIPTION:	<p>To set or display the parameters of the Ethernet interface the command "net" is used.</p> <p>Initially the CPU board does not have a valid Ethernet interface configuration, and, therefore, this interface is inoperable. The initial configuration must be done from the TERM interface using the command "net ... -f".</p> <p>Using the "-f" option forces a CRC to be performed and stored along with the other configuration parameters in the serial EEPROM.</p> <p>Once the initialization of the Ethernet interface is done, the CPU board must be restarted for the parameters to take effect. Later changes to the parameters do not require the use of the "-f" option to force a CRC. This is done automatically. Only in the event that the Ethernet interface does not properly initialize, may it be necessary to re-enter the parameters using the "-f" option.</p>														



PASSWD

FUNCTION:	Set the telnet password
SYNTAX:	<pre>passwd [-f -d]</pre> <p>where:</p> <pre>passwd command -f option: if password is not known -d option: disable disable telnet login (remote access)</pre>
DESCRIPTION:	<p>To set the password for telnet sessions with the NetBootLoader the command "passwd" is used. This command is interactive, meaning that after it is issued, the NetBootLoader responds with an appropriate request to the operator which must be properly acknowledged or the operation fails (refer to USAGE below).</p> <p>To set the password in the event it is unknown, use the option "-f". This is can only be accomplished from the TERM interface and not from the Ethernet interface.</p> <p>With the option "-d", the remote telnet login can be disabled by invalidating the password.</p>
USAGE:	<p>Set password</p> <p>COMMAND / RESPONSE:</p> <pre>NetBtLd> passwd Old Password: ***** New Password: ***** Type again : ***** NetBtLd></pre> <p>(The old password must be known)</p>
	<p>Set password when the old password is not known</p> <p>COMMAND / RESPONSE:</p> <pre>NetBtLd> passwd New Password: ***** Type again : ***** NetBtLd></pre>



PCI

FUNCTION:	Display PCI information
SYNTAX:	pci
DESCRIPTION:	The command "pci" is used to display detailed information on all detected PCI devices. The bus number, device number, function number, vendor, and device ID's are displayed together with the configured base addresses and the assigned IRQ number.

PF

FUNCTION:	Set or display the serial port parameters (format)
SYNTAX:	<pre>pf [<port> [<baud>][/[<bitschar>] .../[<parity>][/<stops>]]]]</pre> <p>where:</p> <ul style="list-style-type: none"> pf command <port> parameter: string: "term" or "ser0" defines serial port to be configured <baud> parameter: value: numeric: "50, 75, 110, 134.5, 150, 300, 600, 1200, 1800, 2000, 2400, 3600, 4800, 7200, 9600, 19200, 38400, 115200" defines the baud rate for the port <bitschar> parameter: value: numeric: "7" or "8" defines the number of bits per character <parity> parameter: string: "n" (none), "o" (odd), "e" (even) defines parity to be used <stops> parameter: value: number: "1", "2" defines number of stop bits



PF

DESCRIPTION:	<p>To set or display the operational parameters for the available serial interfaces the command “pf” is used.</p> <p>At startup the settings for the “TERM” and “SER0” interfaces are always set to the default values (9600/8/n/1). This is to avoid a possible system lockout. If other settings are required during operation of the NetBootLoader they may be made. If changes are made, it must be ensured that corresponding parameters are used for the operator console.</p> <p>Issuing this command without parameters being specified will display the current serial port settings.</p> <p>Syntax-wise, no spaces are permitted between the parameters and they must be separated with a slash. Not all parameters must be specified, but the “/” characters must be present to distinguish the different parameters from each other. The sequence can be aborted after every option.</p>
USAGE:	<p>Set “TERM” to 300 Baud, 7 Bits/char, odd parity, and 2 stop bits COMMAND / RESPONSE (none): pf term 300/7/o/2</p>
	<p>Set the bits per character parameter of “SER0” to 7 COMMAND / RESPONSE (none): pf ser0 //7</p>
	<p>Set the stop bits parameter of “SER0” to 2 COMMAND / RESPONSE (none): pf ser0 ///2</p>



PING

FUNCTION:	Verify operability of the Ethernet interface																
SYNTAX:	<pre>ping <ip_addr> [-c <count>] [-s <size>] ... [-w <wait>]</pre> <p>where:</p> <table style="margin-left: 20px;"> <tr> <td>ping</td> <td>command</td> </tr> <tr> <td><ip-addr></td> <td>parameter: value: numerical string IP address of target: nnn.nnn.nnn.nnn</td> </tr> <tr> <td>-c</td> <td>option: count</td> </tr> <tr> <td><count></td> <td>parameter: value: numeric: “[n ...]n” number of packets to send</td> </tr> <tr> <td>-s</td> <td>option: size</td> </tr> <tr> <td><size></td> <td>parameter: value: numeric: “[n ...]n”: bytes size of packet to send</td> </tr> <tr> <td>-w</td> <td>option: wait</td> </tr> <tr> <td><wait></td> <td>parameter: value: numeric: “[n ...]n”: seconds wait time between packets</td> </tr> </table>	ping	command	<ip-addr>	parameter: value: numerical string IP address of target: nnn.nnn.nnn.nnn	-c	option: count	<count>	parameter: value: numeric: “[n ...]n” number of packets to send	-s	option: size	<size>	parameter: value: numeric: “[n ...]n”: bytes size of packet to send	-w	option: wait	<wait>	parameter: value: numeric: “[n ...]n”: seconds wait time between packets
ping	command																
<ip-addr>	parameter: value: numerical string IP address of target: nnn.nnn.nnn.nnn																
-c	option: count																
<count>	parameter: value: numeric: “[n ...]n” number of packets to send																
-s	option: size																
<size>	parameter: value: numeric: “[n ...]n”: bytes size of packet to send																
-w	option: wait																
<wait>	parameter: value: numeric: “[n ...]n”: seconds wait time between packets																
DESCRIPTION:	<p>To verify the operational status of the Ethernet interface the command “ping” is used. This command tests the network connection and target server’s ability to respond.</p> <p>If no other parameters are specified, four requests will be sent. This can be changed with the parameter “-c”. The typical size of a ping packet can be changed with the parameter “-s” and the time between requests, which is typically one second, can be changed with the parameter “-w”.</p> <p>Responses to the “ping” command are dependent on the performance of the network.</p>																
USAGE:	<p>Send four packets</p> <p>COMMAND / RESPONSE:</p> <pre>ping 192.192.158.7</pre> <hr/> <p>Send ten packets, 100 bytes long, and wait two seconds between packets</p> <p>COMMAND / RESPONSE:</p> <pre>ping 192.192.158.7 -c 10 -s 100 -w 2</pre>																



PUT

FUNCTION:	Upload contents of the data buffer to the ftp server.
SYNTAX:	<p>put <filename></p> <p>where:</p> <p style="padding-left: 40px;">put command</p> <p style="padding-left: 40px;"><filename> parameter: string</p> <p style="padding-left: 80px;">file name to be used for contents of data buffer to be uploaded</p>
DESCRIPTION:	To upload the contents of the data buffer to a file on an ftp server, the command “put” is used. The file indicated by the parameter “<filename>” is created on the server. In the event that a file with this name already exists, its contents will be overwritten.

PWD

FUNCTION:	Display the current ftp server directory.
SYNTAX:	pwd
DESCRIPTION:	If a ftp connection has been established with the “login” command, the command “pwd” is used to display the complete path of the current directory on the ftp server.

RS

FUNCTION:	Reset the system
SYNTAX:	rs





RS

DESCRIPTION:	<p>To permit the operator to force a restart of the system, the command “rs” is used.</p> <p>This command terminates the NetBootLoader command interpreter and resets the entire system, generating a system reset with the onboard watchdog.</p> <p>If this command is issued over a remote telnet connection, the telnet session is terminated prior to the generation of the reset.</p>
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SF

FUNCTION:	Store FLASH contents to data buffer
SYNTAX:	<p>sf -o[=]<offset> -l[=]<length></p> <p>where:</p> <ul style="list-style-type: none"> sf command -o option: offset <offset> parameter: value: hexadecimal relative offset to start of FLASH contents to be stored to the data buffer -l option: length <length> parameter: value: hexadecimal length of FLASH contents to be stored to the data buffer
DESCRIPTION:	<p>With the command “sf” a selected portion of the FLASH contents may be copied to the local data buffer, e.g. for a subsequent upload to the ftp server with the “put” command.</p> <p>The “<offset>” parameter refers to the relative offset within the FLASH area similar to the “lf” command. The parameter “<length>” specifies the length to store.</p>
USAGE:	<p>Store 64 kB of FLASH contents to the data buffer beginning at an offset of 1 MB</p> <p>COMMAND / RESPONSE (none):</p> <p>sf -o=100000 -l=10000</p>



SL

FUNCTION:	Download Motorola S-Records to data buffer
SYNTAX:	<p>sl [-o[=<offset>] [-u]</p> <p>where:</p> <ul style="list-style-type: none"> sl command -o option: offset <offset> parameter: value: hexadecimal: unsigned offset to be subtracted from each record's address -u option: upper
DESCRIPTION:	<p>With the command “sl” Motorola S-Records are downloaded to the data buffer and the record addresses modified accordingly as required for SDRAM operation (for copying to 0x0).</p> <p>The “<offset>” parameter may be used to change the record base to 0x0.</p> <p>The “-u” option selects the SER0 interface as source for the S-Records.</p>
USAGE:	<p>Download S-Records to data buffer and reduce each record's address by 0x10000.</p> <p>COMMAND / RESPONSE (none):</p> <p>sl -o=10000</p>

VER

FUNCTION:	Display version number
SYNTAX:	ver
DESCRIPTION:	The command “ver” displays the actual version number of the NetBootLoader.





Appendix



JTAG Configuration



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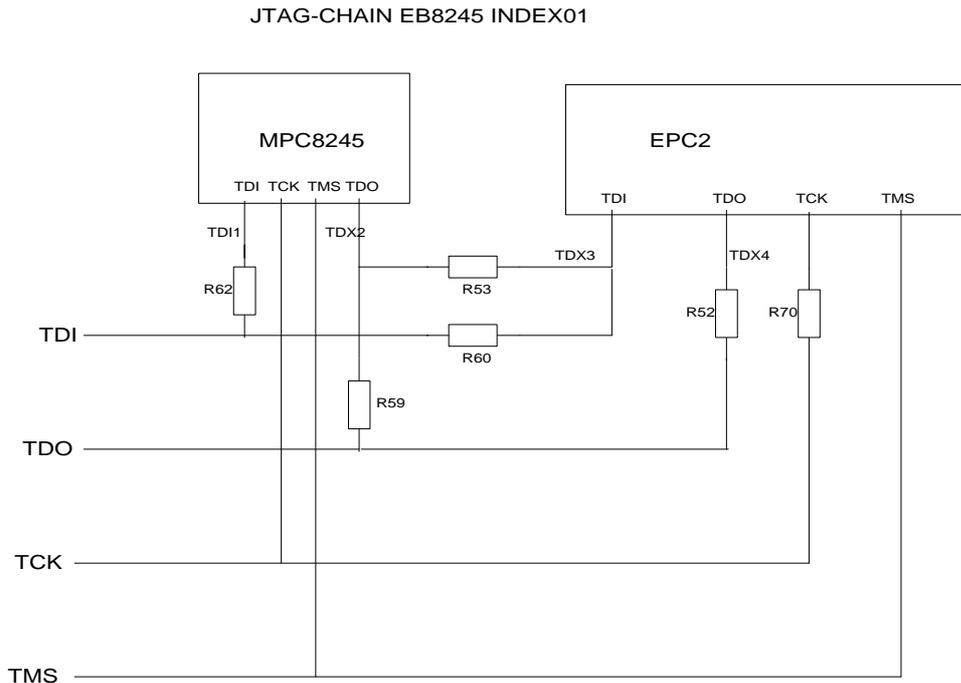


A. JTAG Configuration

All the JTAG capable devices on the EB8245 can be accessed through the onboard JTAG chain.

The following figure illustrates the construction of the JTAG chain.

Figure A-1: JTAG Chain



The following table provides the resistor settings to allow the JTAG chain to be used either for logic programming or connection of an emulation probe.

Table A-1: Resistor Settings for JTAG Programming or Emulation Probe Usage

	R62	R59	R60	R52	R70	R53
Logic Programming	removed	removed	populated	populated	populated	removed
Emulation Probe Connectivity	populated	populated	removed	removed	populated	removed



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